# REVOLUTIONARY WAR BATTLES



#### COLOR CODE

DRO9 ON JUROP the elements to fill in the reading possage, then enter the color code.



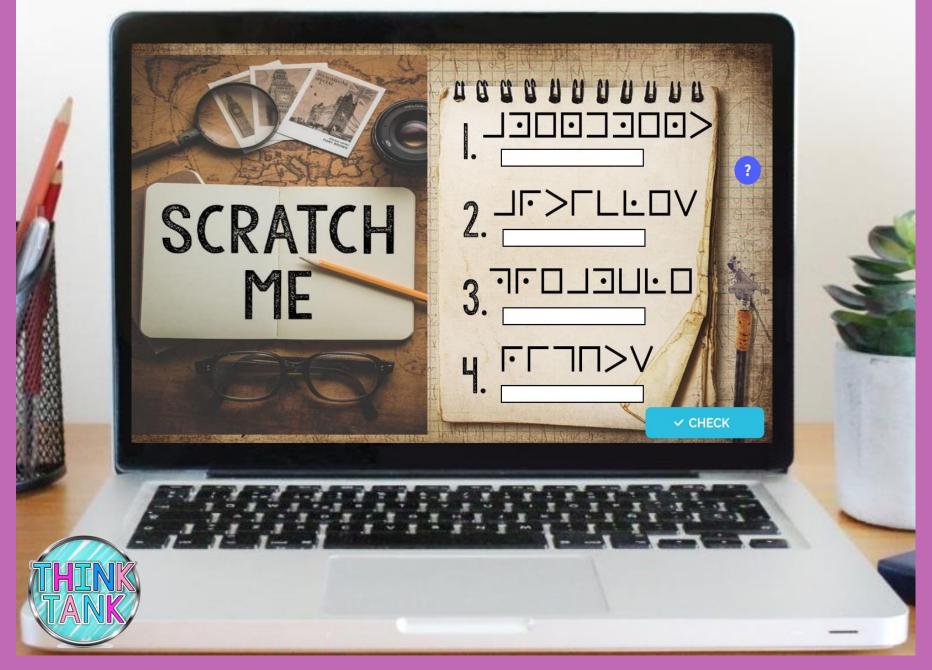
#### 9 CHALLENGES

After successfully completing each challenge students will earn a number for the final lock code.



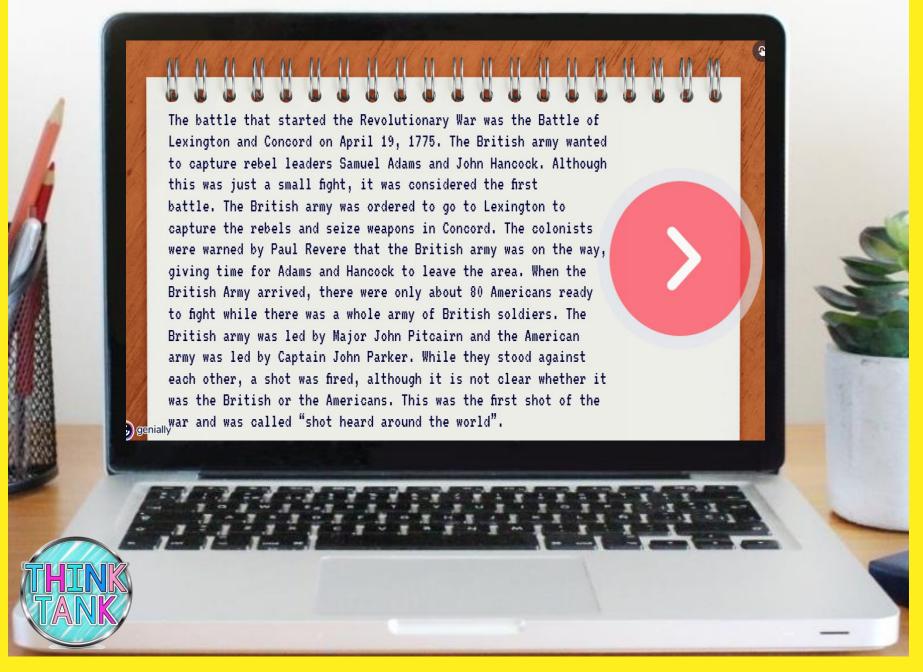
#### PIGPEN CIPHER

REVECUL O JECOJER HIJJEN LENEOTH THE IMOSE ON THE LEFT, then Jecoje the Worjs.

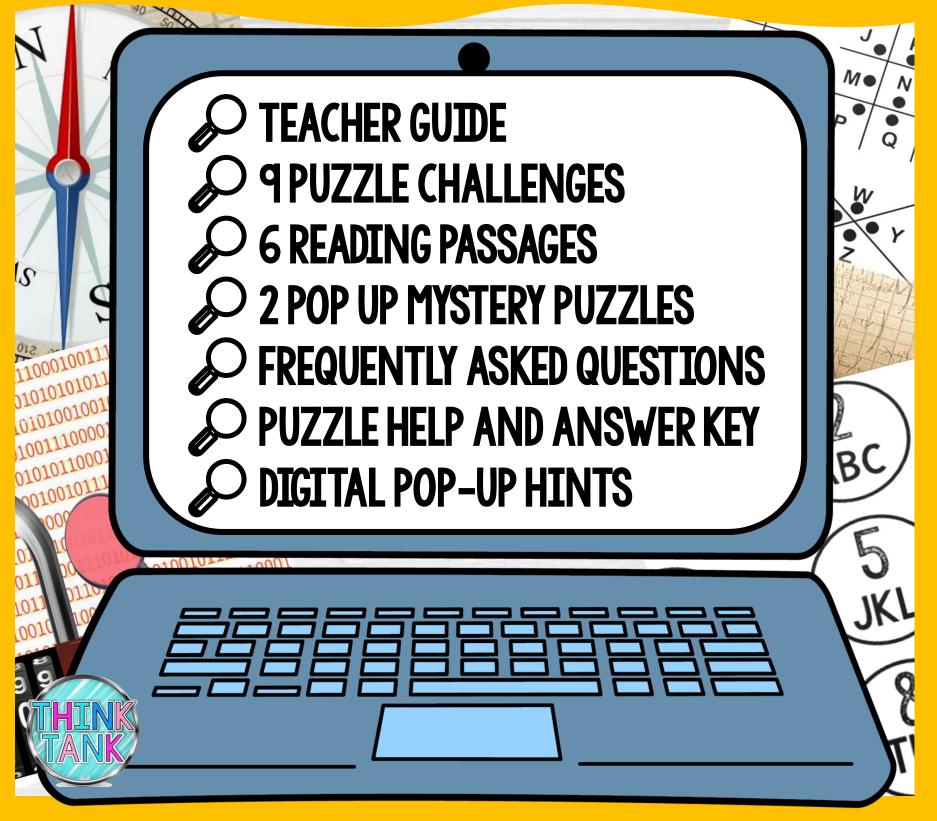


# 6 PASSAGES

Students will read 6 short passages about the topic, then answer questions.



### WHAT'S INCLUDED?



# CLICK AND BYE

Students will eliminate false answers to reveal a four-digit code to move on.

Ammunition is bullets and gunpowder.

To withdraw means to start a fight.

A colony is an area under control of another country. Some of the
American militia were
called minutemen
because they were
ready to fight
on a minute's notice.

John Hancock warned colonists that the British were on the move.

The British went to Concord to seize weapons and ammunition. The American army was led by Major John Pitcairn.

The French and Indian War was fought against New France for America's control.

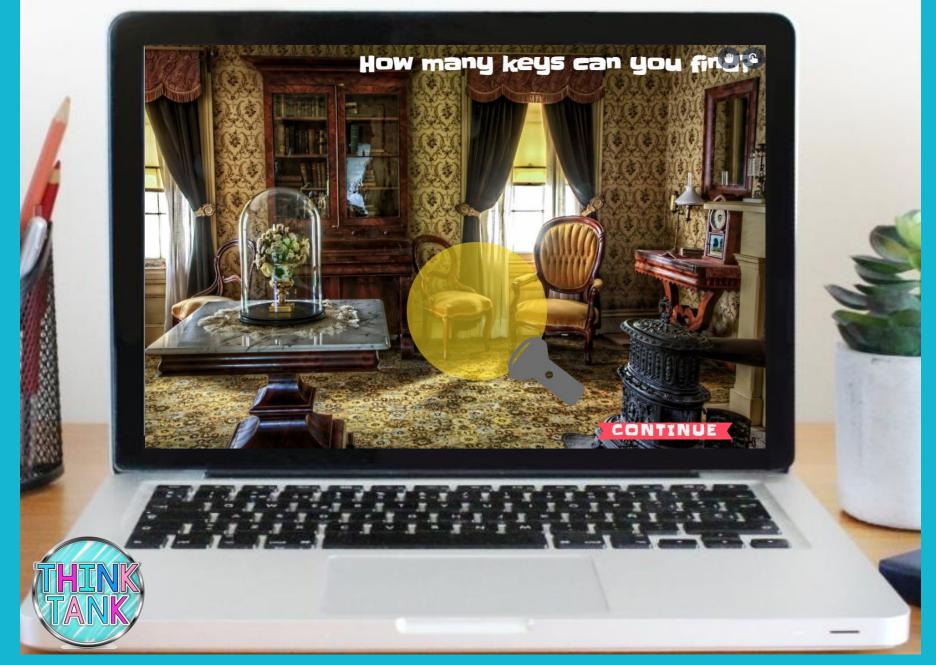
The Revolutionary War began in 1783. CLICK ON THE FALSE STATEMENTS TO ELIMINATE THEM AND REVEAL A CODE.

CONTINUE



# REVEAL

Students will aros the floshlight to reveal hidden images.



# SAMPLE

Test the link and solve some Teacher puzzles!

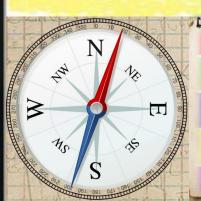
CLICK HERE



#### PUZZLE TYPES

GWERTY
TEXT MESSAGE
CLICK & BYE
JIGSAW

COLOR CODE
DRAG & DROP
CIPHER
DIRECTIONAL



















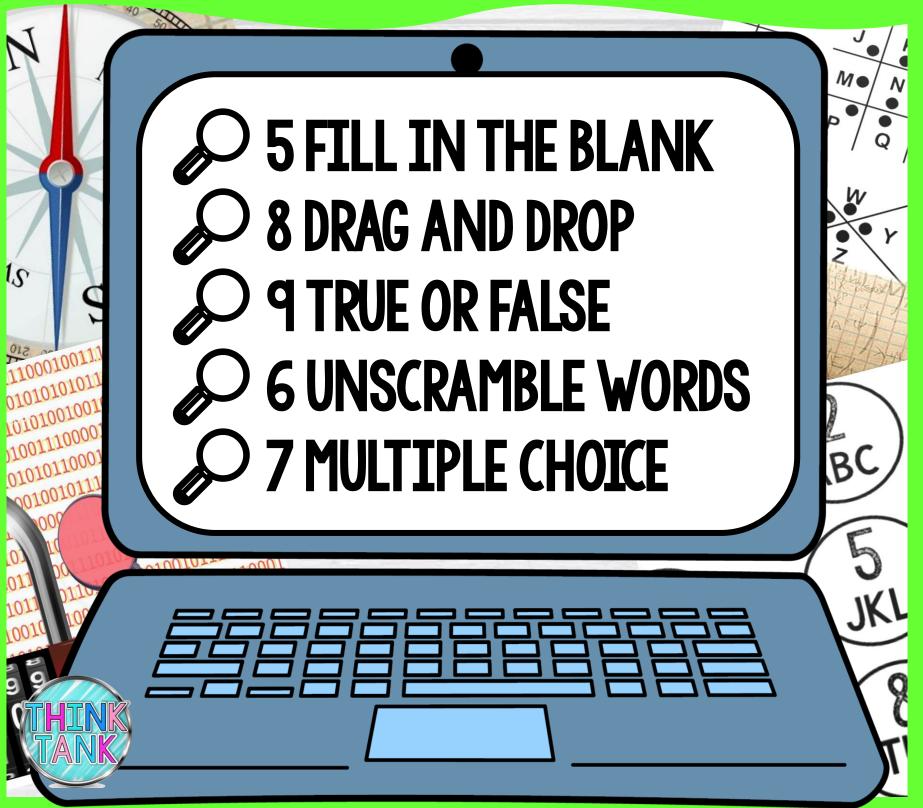






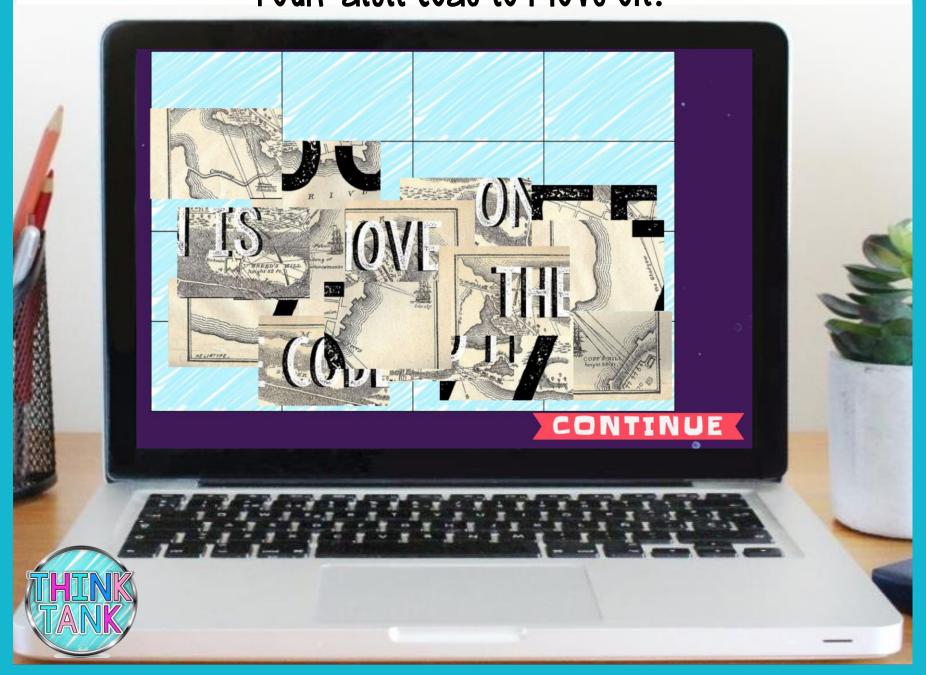


#### QUESTIONS

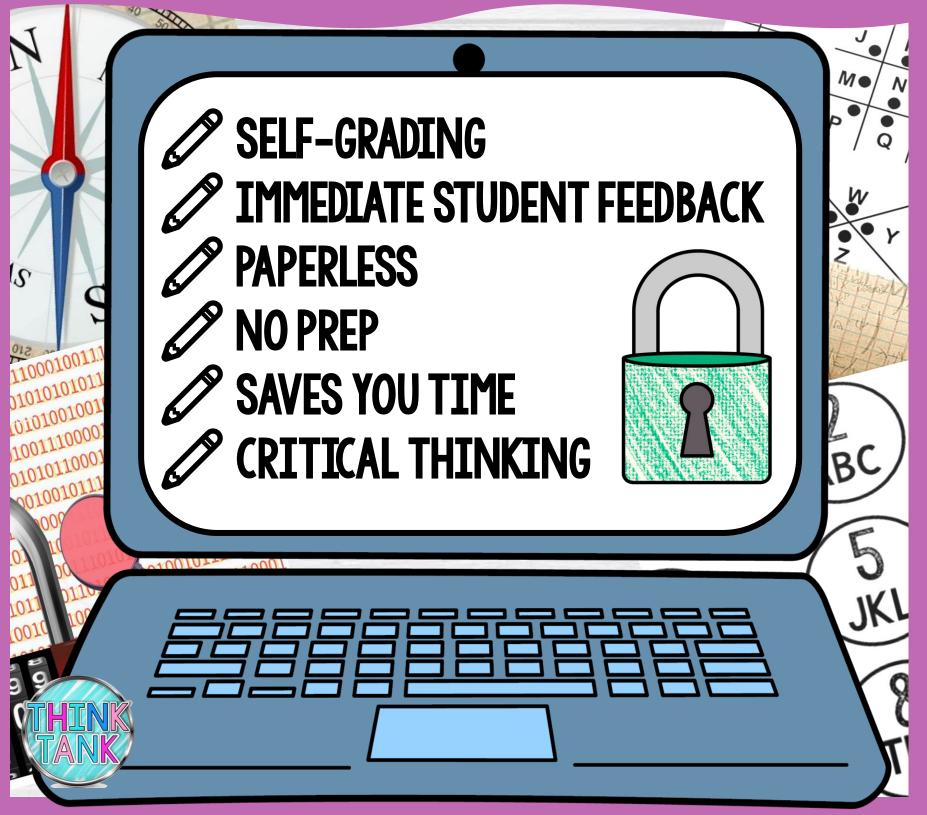


## JIGSAW

COMPLETE the JISSOW PUZZLE tO REVEOL O FOUR-JISIT COJE tO MOVE ON.



#### BENEFITS

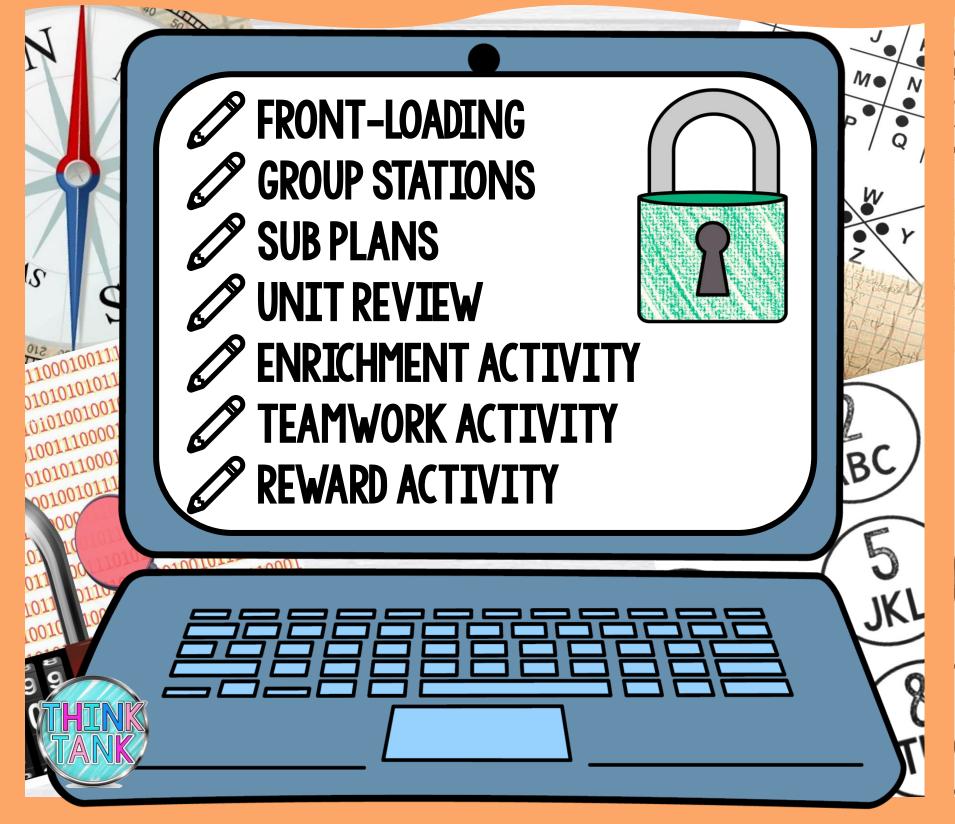


## POP-UPS

ALONG the WOY, Students Will encounter interactive mystery pop-up puzzles.



#### OPTIONS



## COLLECT KEYS

After completing each puzzle, students Will earn a "key"



## FINAL CODE

Students enter the final code 9-digit code to crack the case.

