

# Generative Models (This time without GANs)

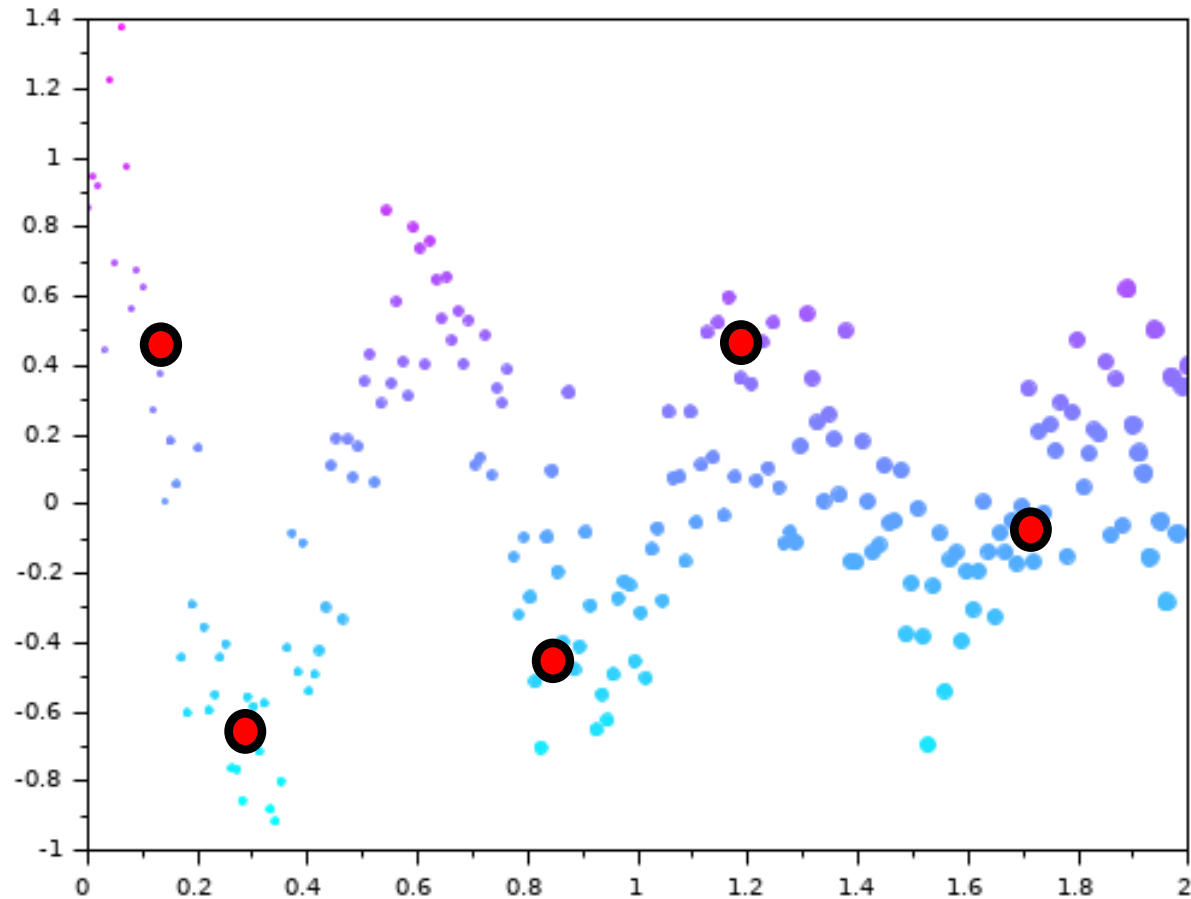
June 3<sup>rd</sup>, 2021

Slides & Figures credits:

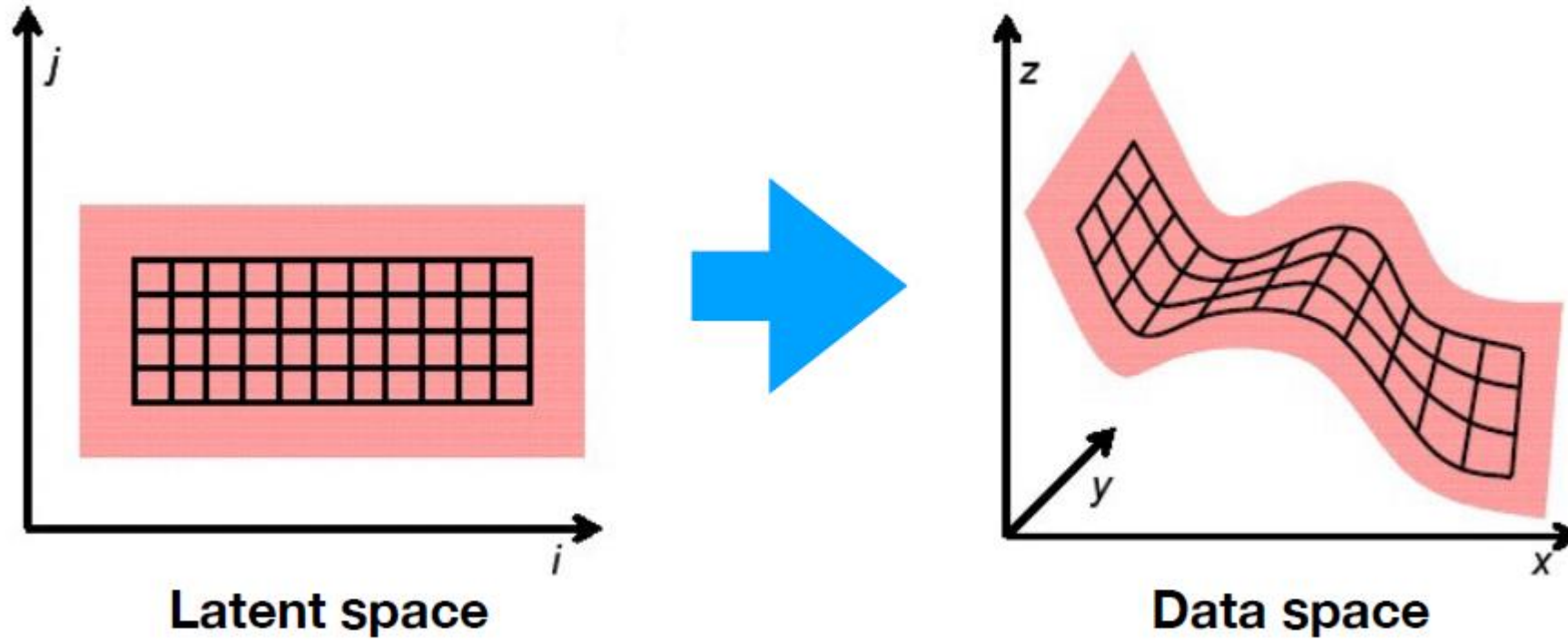
Assaf Shocher's Slides, Introduction to Computer Vision 2020

# Objective - Reminder

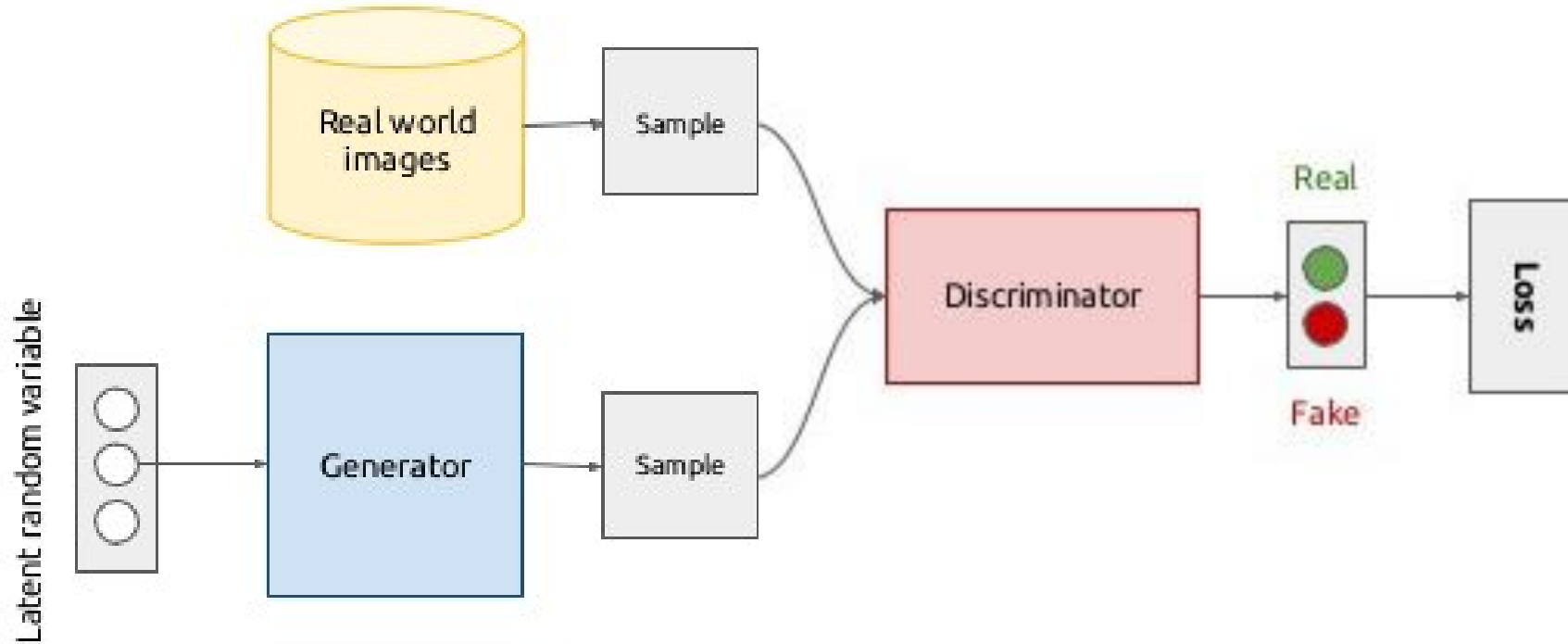
**Goal:** Find  $\theta$  s.t.  $\log \left( p_{\theta} \left( x^{(i)} \right) \right)$  is as high as possible



# Latent Space Mapping Approach - Reminder



# GANs- Reminder



$$\mathcal{L}_{GAN} = \min_G \max_D \mathbb{E}_{x \sim p_{data}} [\log D(x)] + \mathbb{E}_{z \sim p_z} [\log(1 - D(G(z)))]$$

# Pros & Cons - GANs

- Pros:
  - Very high quality
  - Fast inference
- Cons:
  - Difficult to train
  - Evaluation is problematic
    - Using auxiliary methods: FID, IS
  - Mode collapse

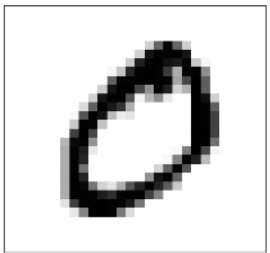
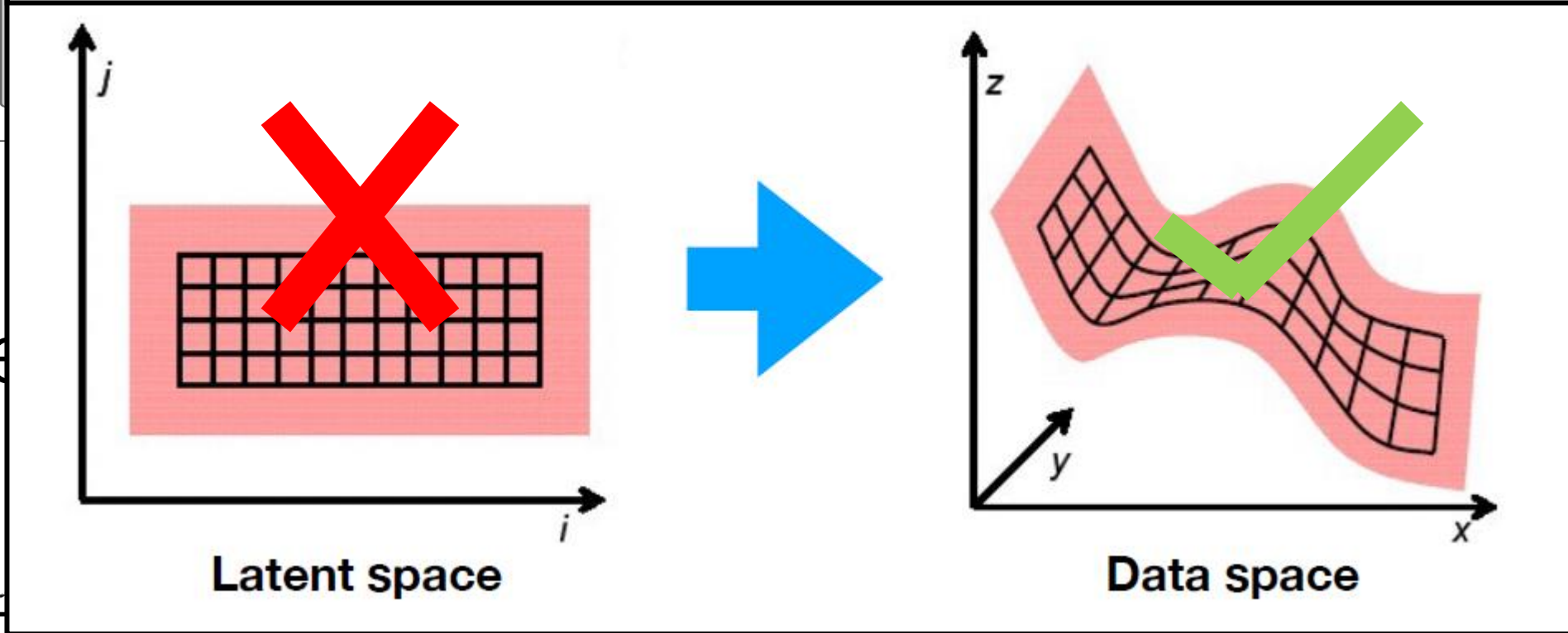


# Today – Generating Without GANs

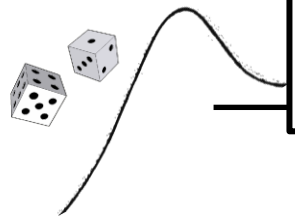
- Autoencoders
- Variational Autoencoders
- VQ-VAE + VA-VAE2
- IMLE

# Autoencoders

AE does not transform one **\*pre-determined\*** distribution to another!

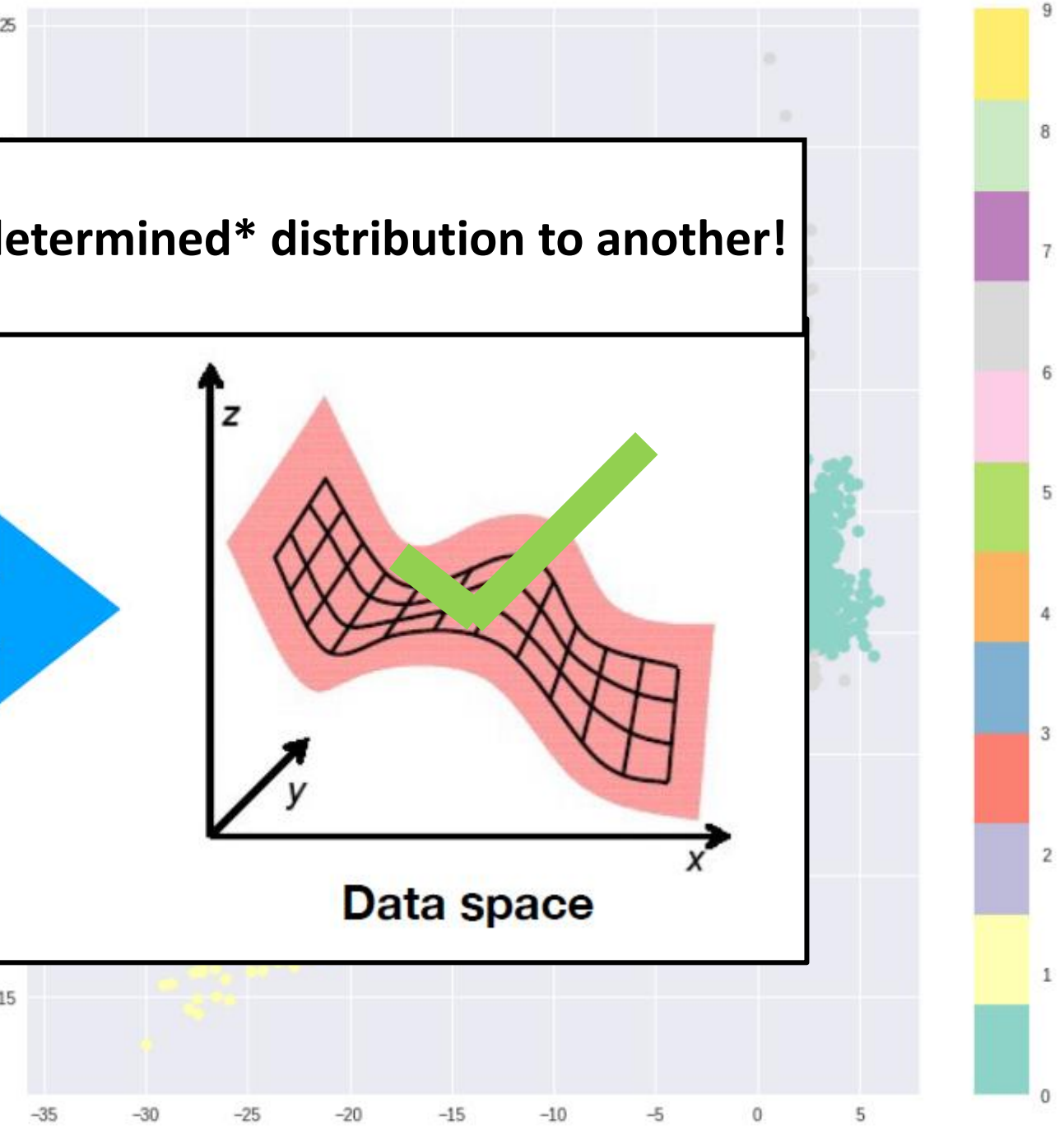


- Gene

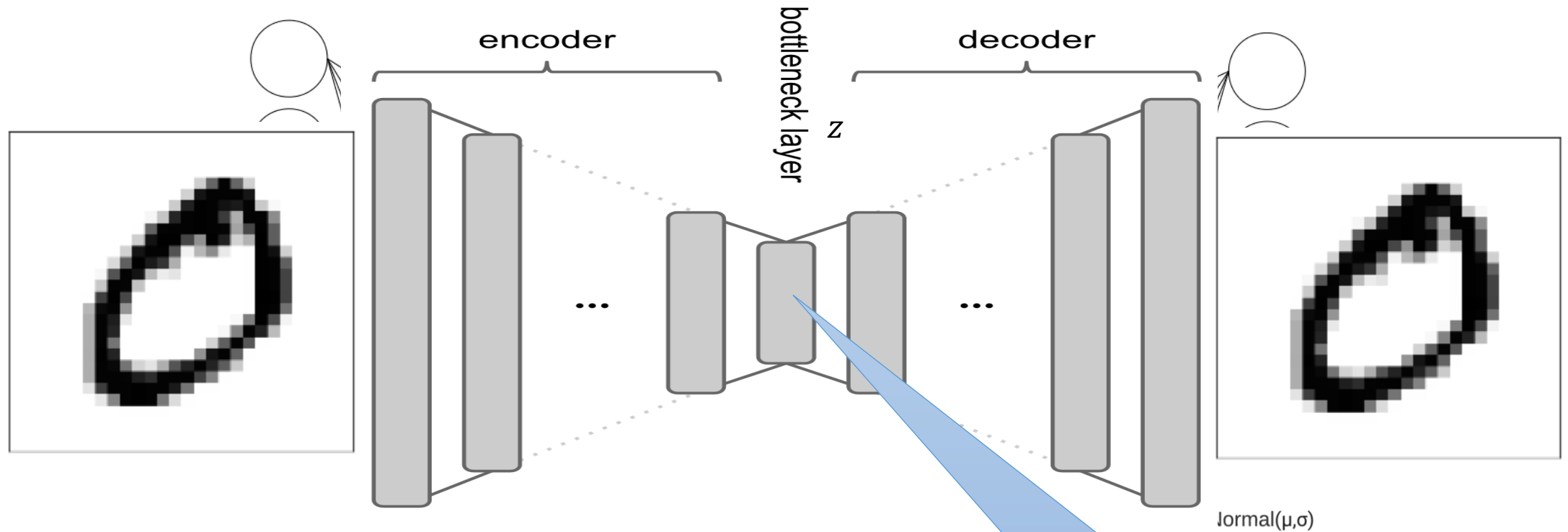


Latent space

Data space



# Variational Autoencoders (Kingma&Welling 14')



Encourage  $p(z) \sim \mathcal{N}(0,1)$

by KL divergence:

$$\sum_{i=1}^n \sigma_i^2 + \mu_i^2 - \log(\sigma_i) - 1$$

Want it to be known (e.g.  $\mathcal{N}(0,1)$ ) parameterization

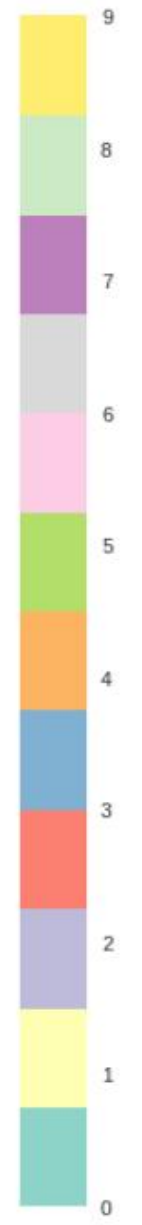
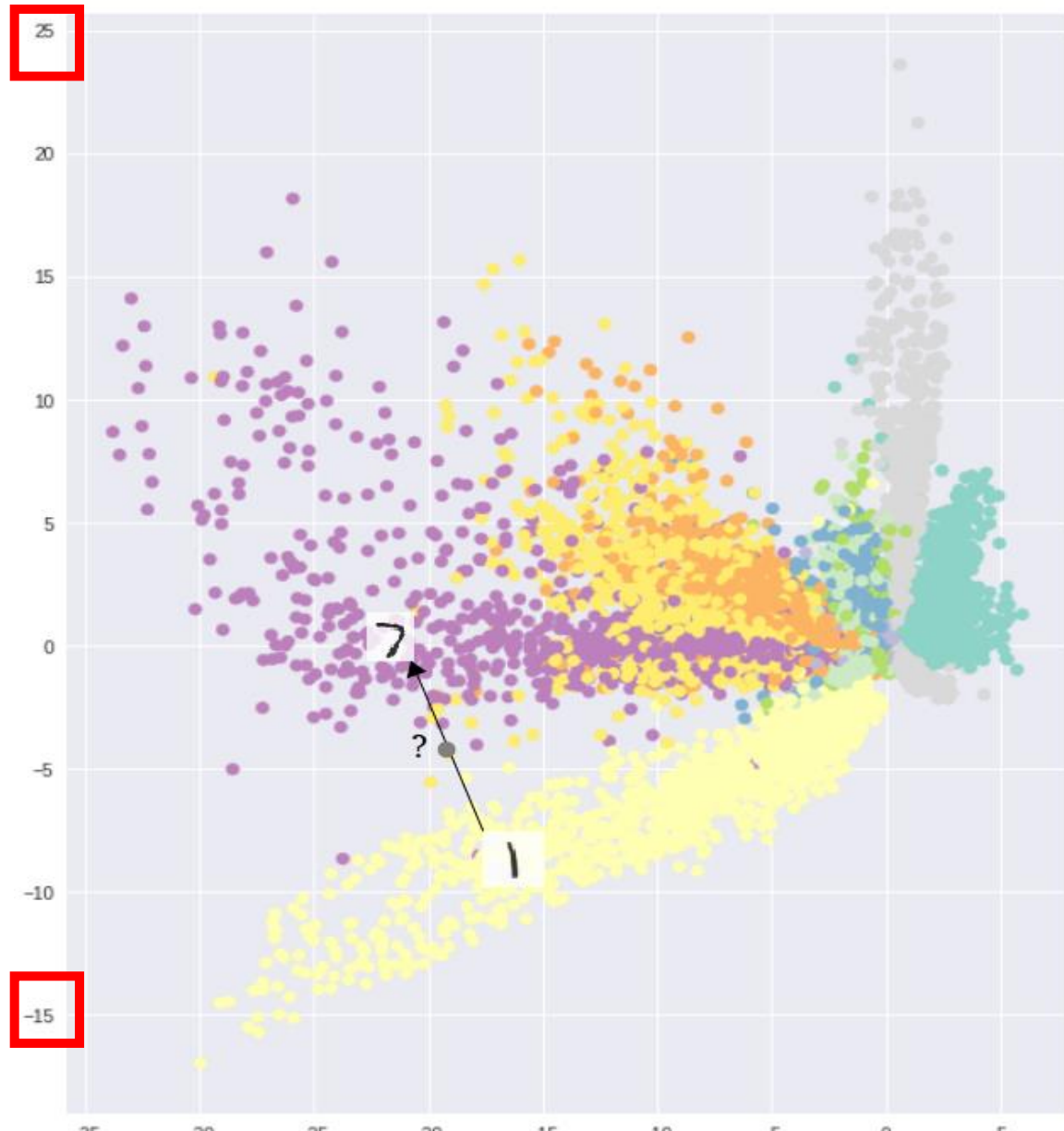
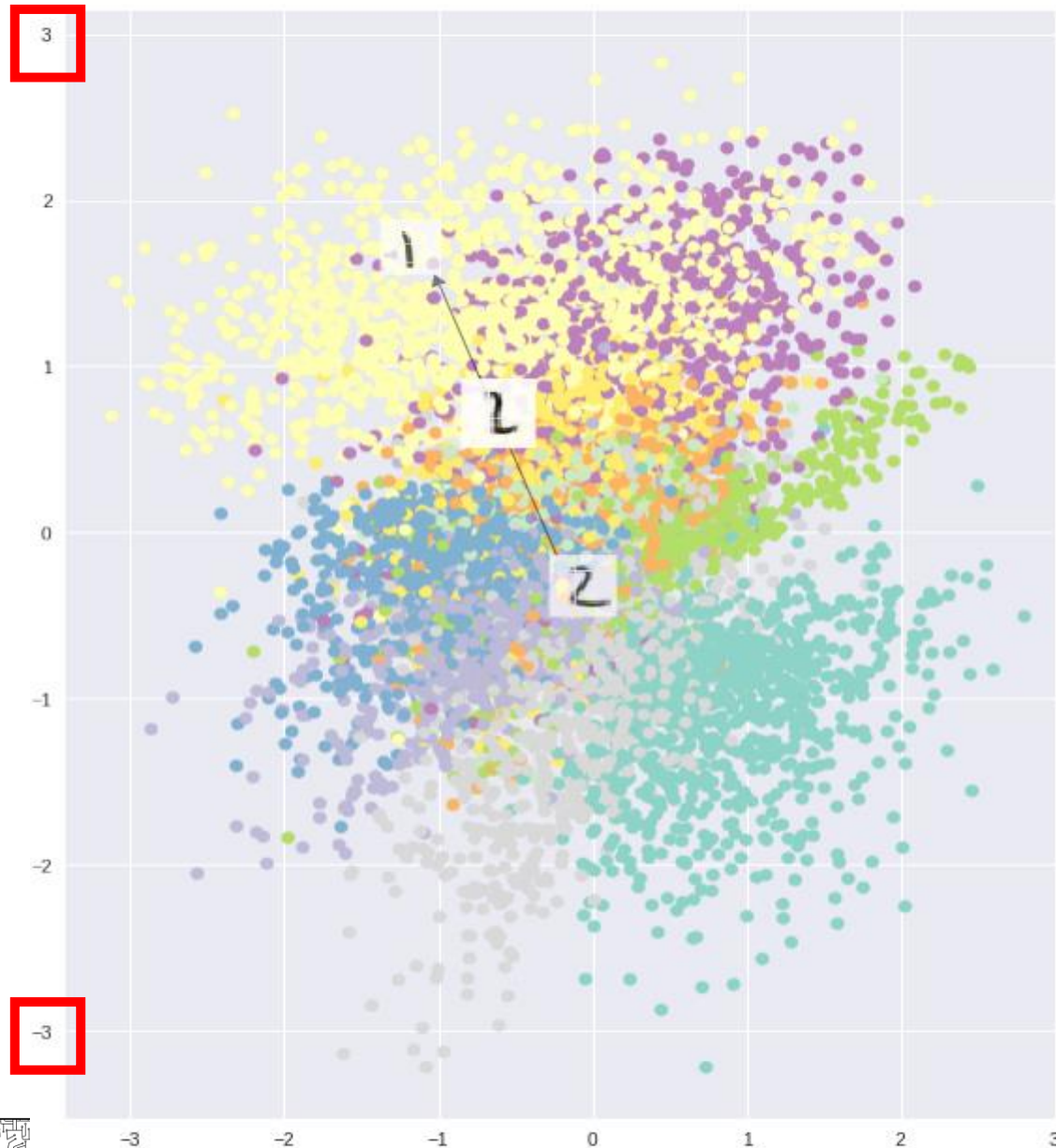




# VAE

Also check out the scale!

# AE



# Probabilistic Interpretation

**Goal:** make  $\log \left( p_{\theta} \left( x^{(i)} \right) \right)$  as high as possible

Using Bayes rule:  $p_{\theta}(x) = \frac{p_{\theta}(x|z)p_{\theta}(z)}{p_{\theta}(z|x)} \mathcal{N}(\mathbf{0}, \mathbf{1})$

Sample  $z$  from  $z|x \sim \mathcal{N}(\mu_{z|x}, \Sigma_{z|x})$



Encoder network

$$q_{\phi}(z|x)$$

(parameters  $\phi$ )

Sample  $x|z$  from  $x|z \sim \mathcal{N}(\mu_{x|z}, \Sigma_{x|z})$



Decoder network

$$p_{\theta}(x|z)$$

(parameters  $\theta$ )

# Probabilistic Interpretation

$$\log p_{\theta}(x^{(i)}) = \dots$$

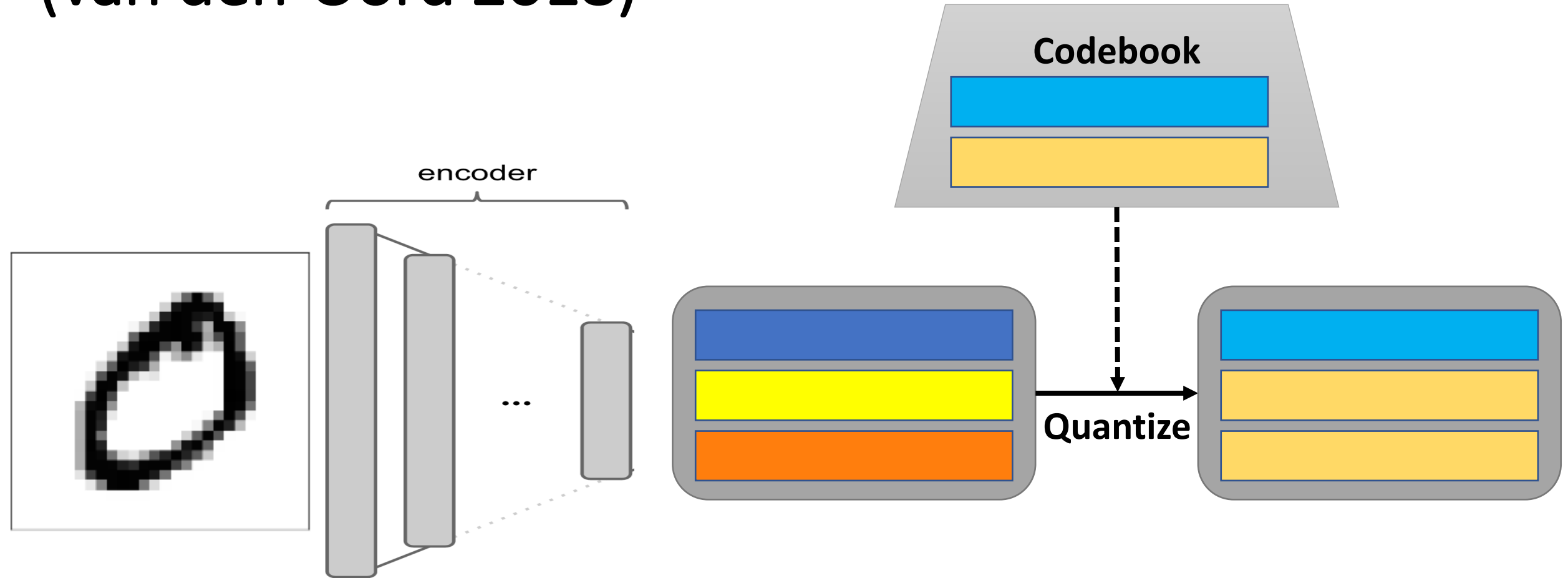
VAEs optimize a lower  
bound of the log  
likelihood



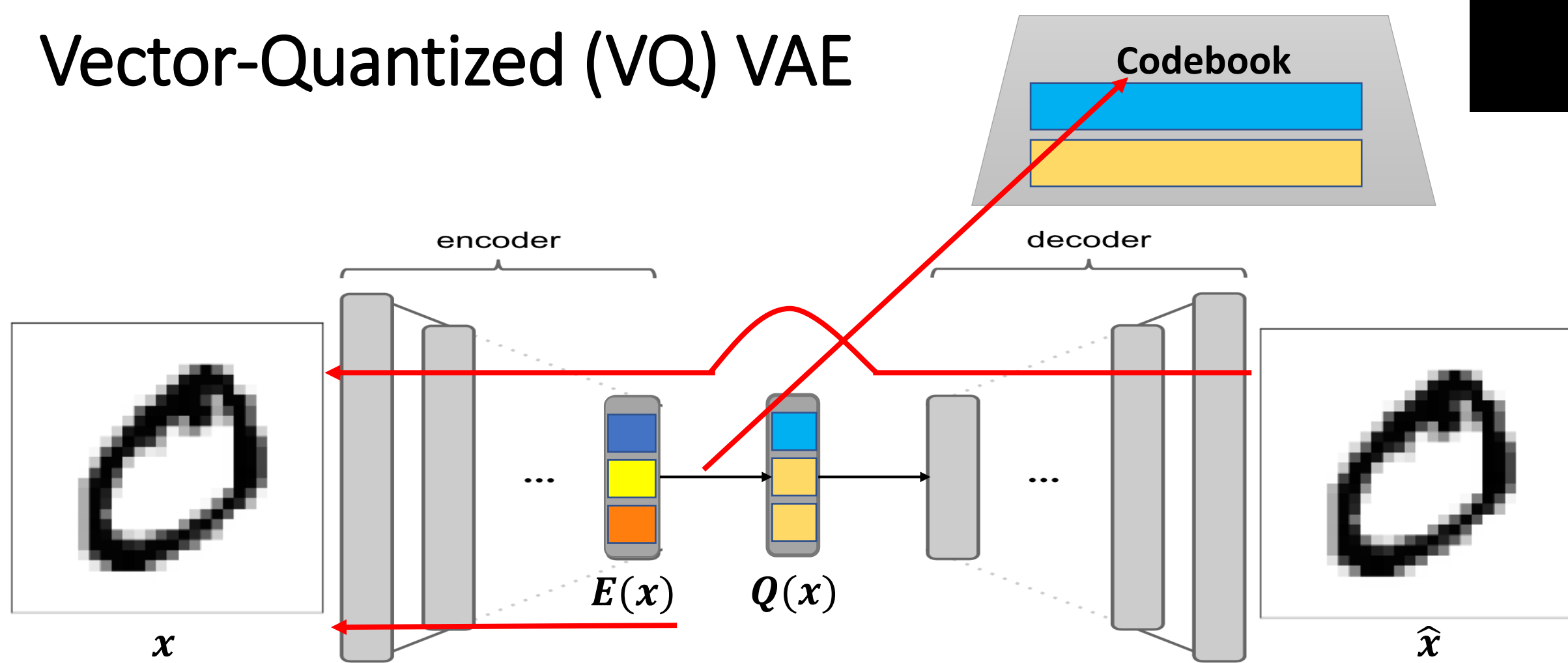
# Generate Data



# Vector-Quantized (VQ) VAE (van den-Oord 2018)



# Vector-Quantized (VQ) VAE



$$\mathcal{L}_{rec} = \|\hat{x} - x\|_2^2 \quad \mathcal{L}_{commit} = \|E(x) - sg(Q(x))\|_2^2 \quad \mathcal{L}_{codebook} = \|sg(E(x)) - Q(x)\|_2^2$$

Quantization is non-differentiable!

# VQ-VAE Reconstructions

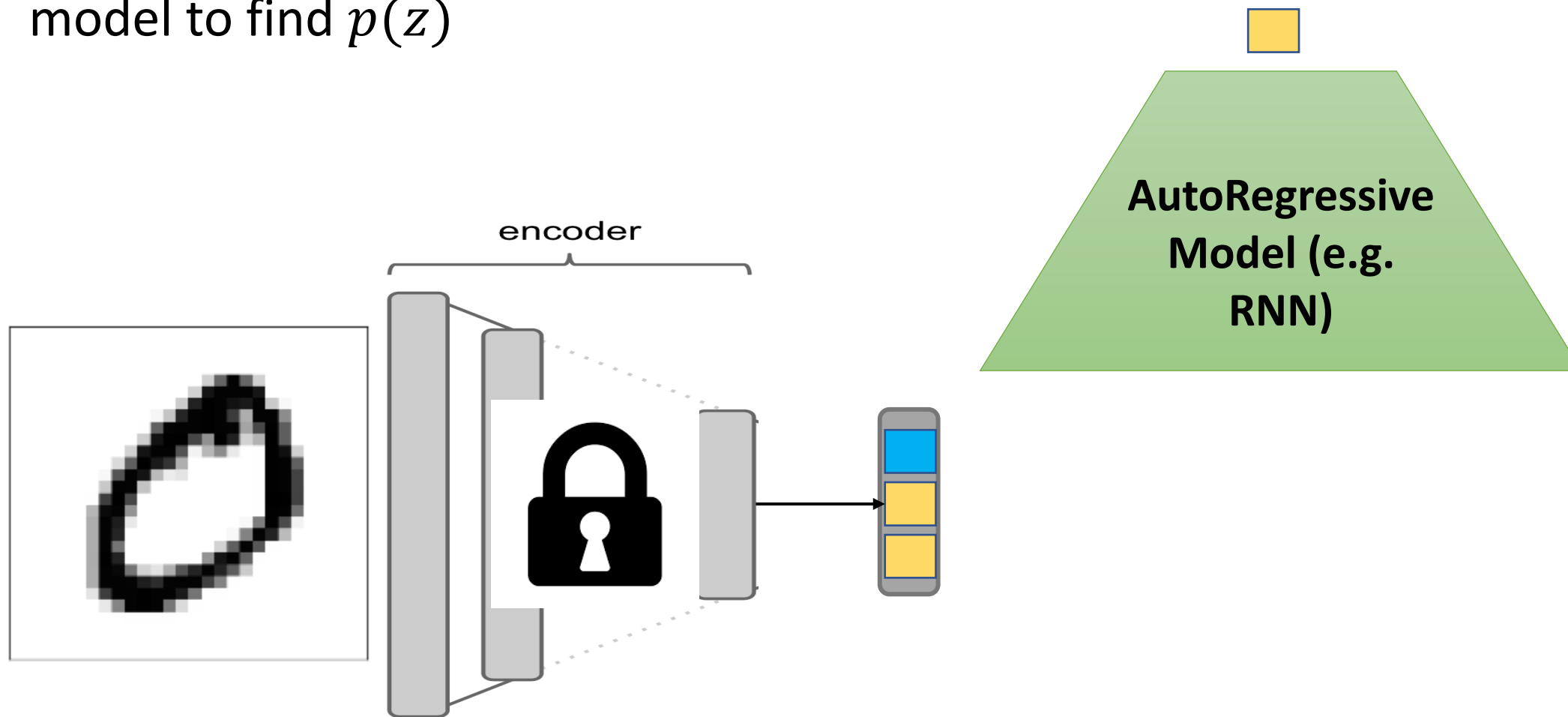
Real

Reconstructed



# Sampling New Instances

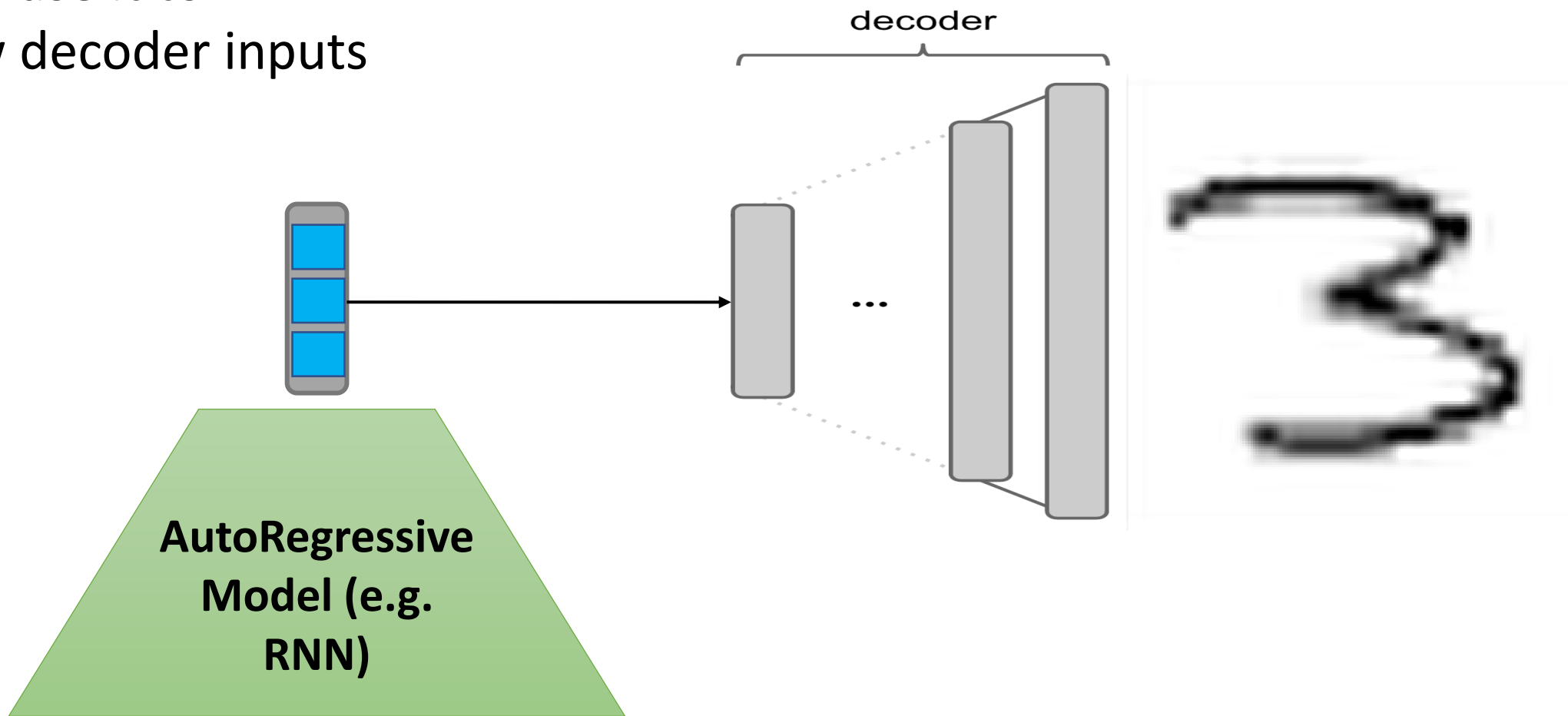
Training an autoregressive model to find  $p(z)$



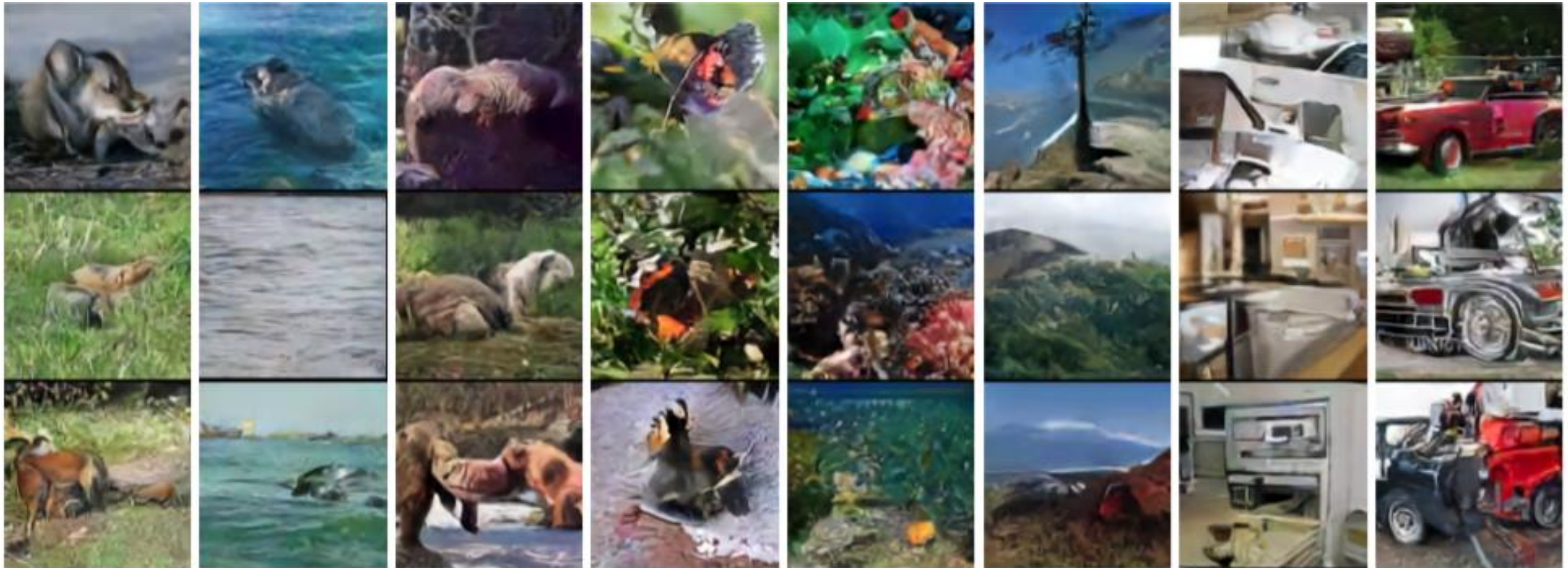


# Sampling New Instances

Once trained, use it to generate new decoder inputs

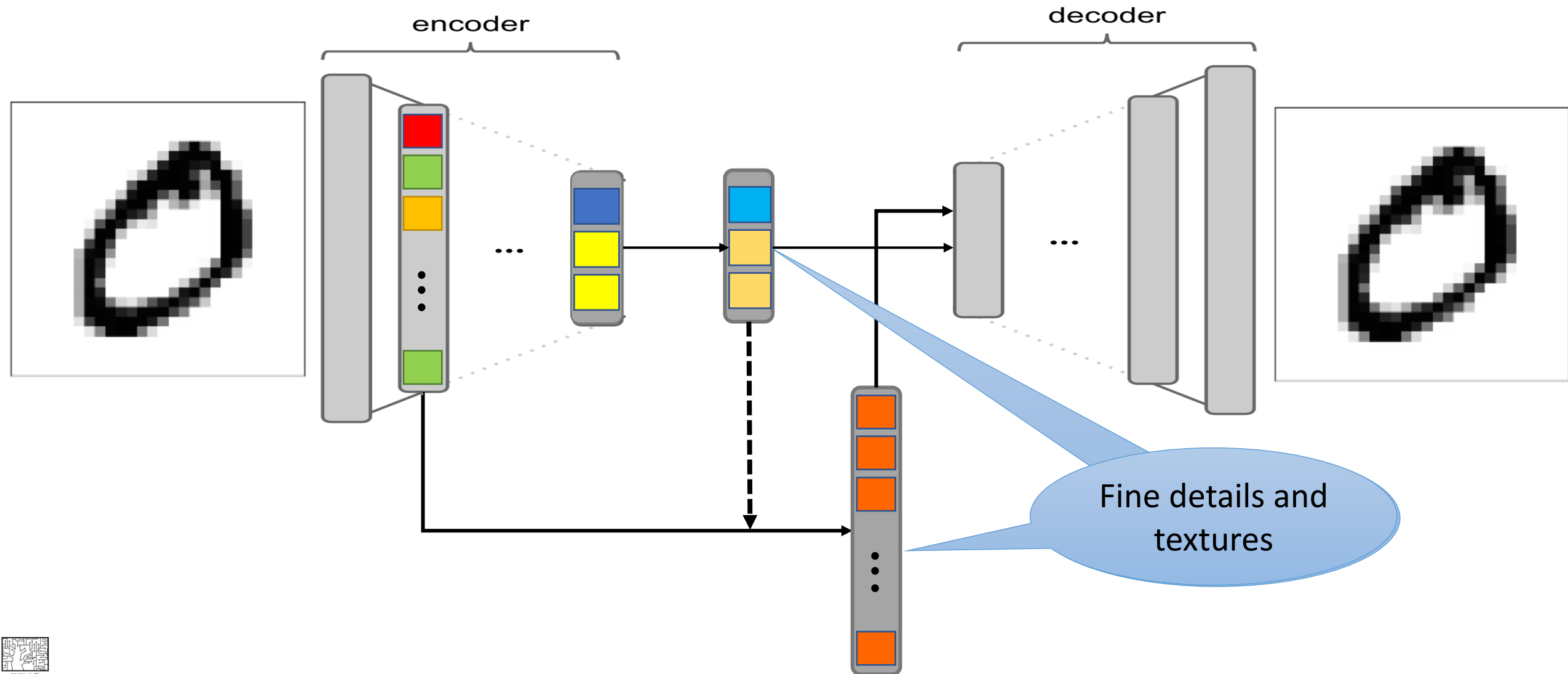
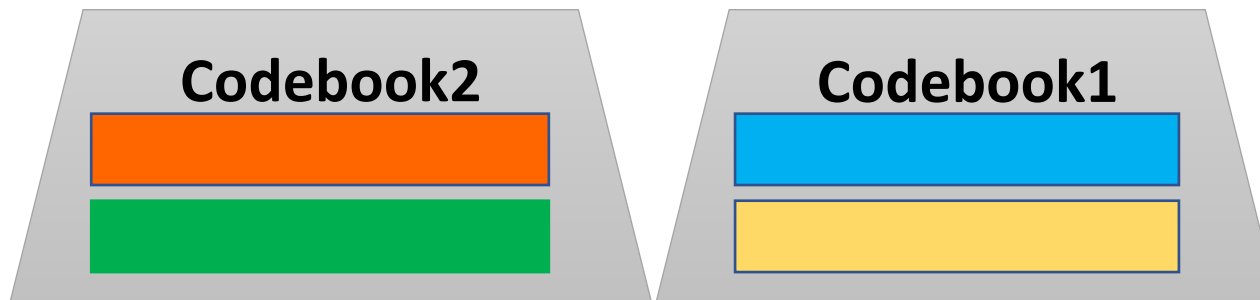


# Sampling New Instances - Results



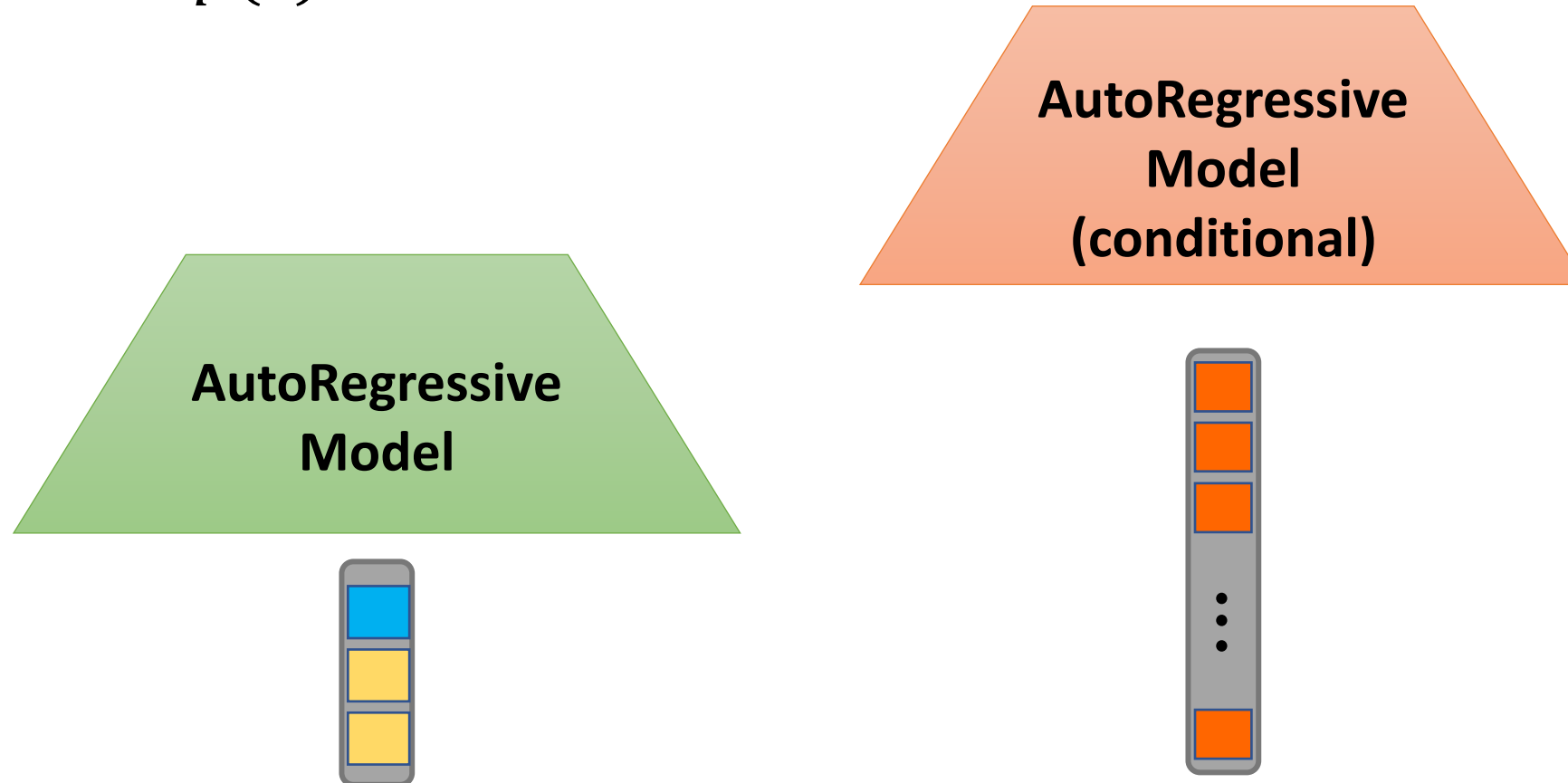
# VQ-VAE2

(Razavi&Van den-Oord 2019)



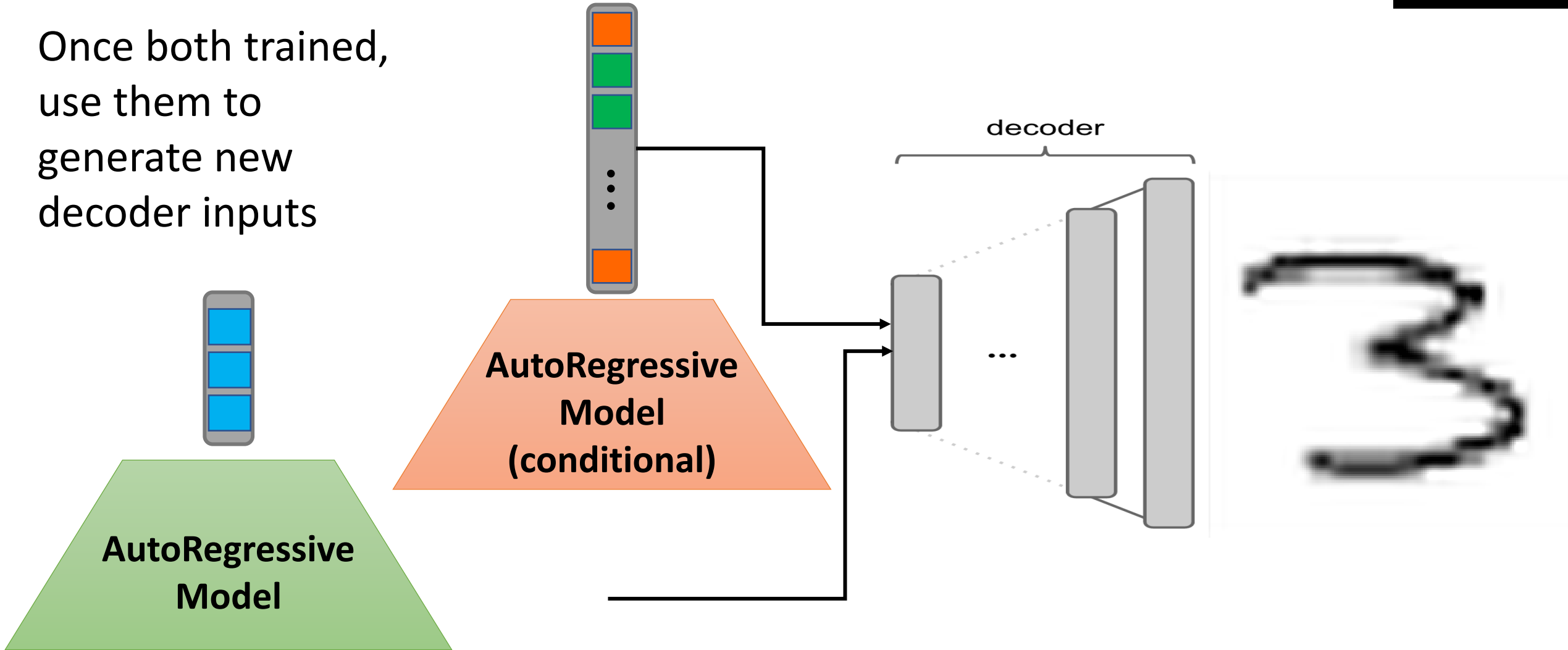
# VQ-VAE2 – Sampling New Instances

Training two autoregressive models to find  $p(z)$



# VQ-VAE2 – Generation

Once both trained,  
use them to  
generate new  
decoder inputs





# VQ-VAE2 – Results



# VQ-VAE2 – Results





# (~)VQ-VAE + Transformers: DALL-E

Ramesh et al., 2021

Teapot in the shape of a rubik's cube



Soap-dispenser in the shape of a doughnut



Store front with 'pytorch'





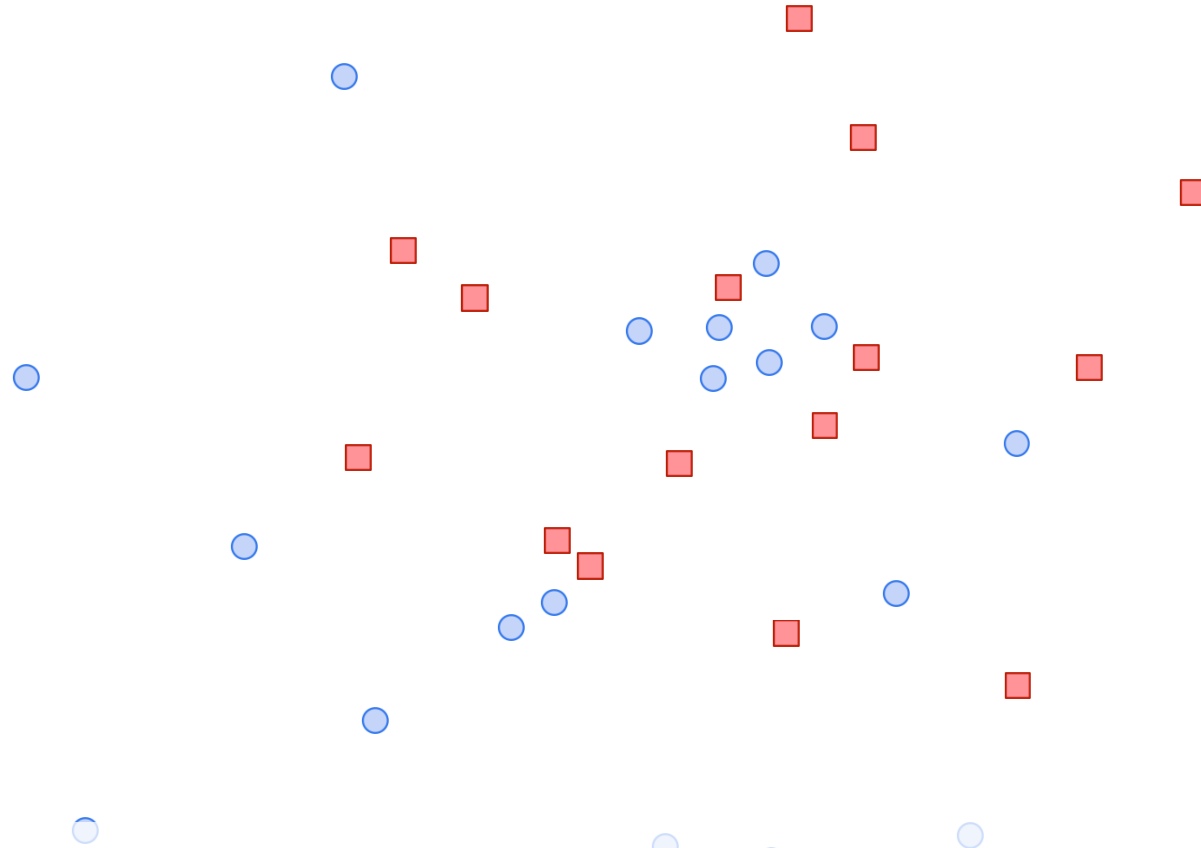
# Implicit Maximum Likelihood Estimation (IMLE)

Li&Malik 2018

- GAN: All **outputs** should fool the discriminator
- Prone to mode collapse



# Generative Adversarial Nets



Squares are data examples; circles are samples.

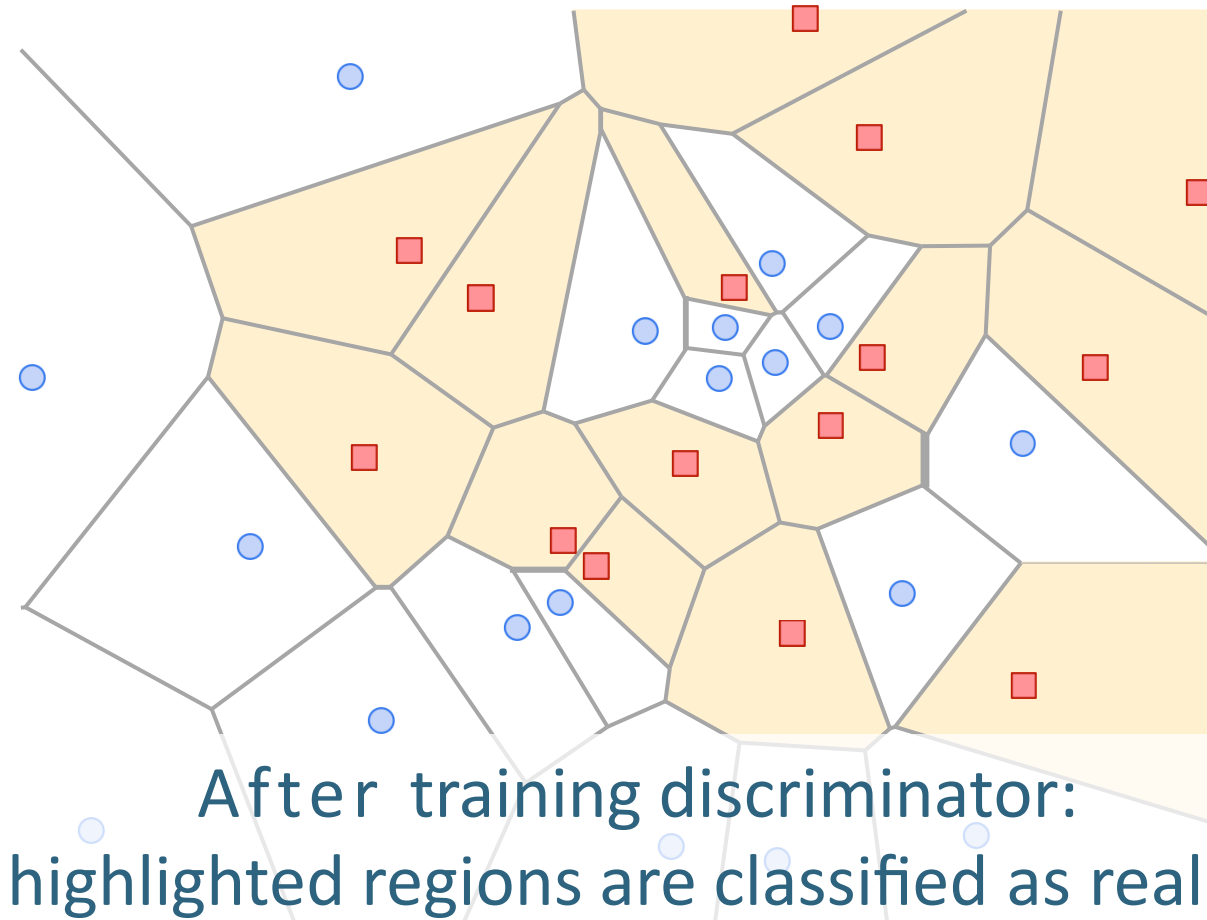
K. Li and J. Malik. Implicit Maximum Likelihood Estimation. *arXiv:*

1809.09087, 2018

Implicit Maximum Likelihood Estimation



# Generative Adversarial Nets

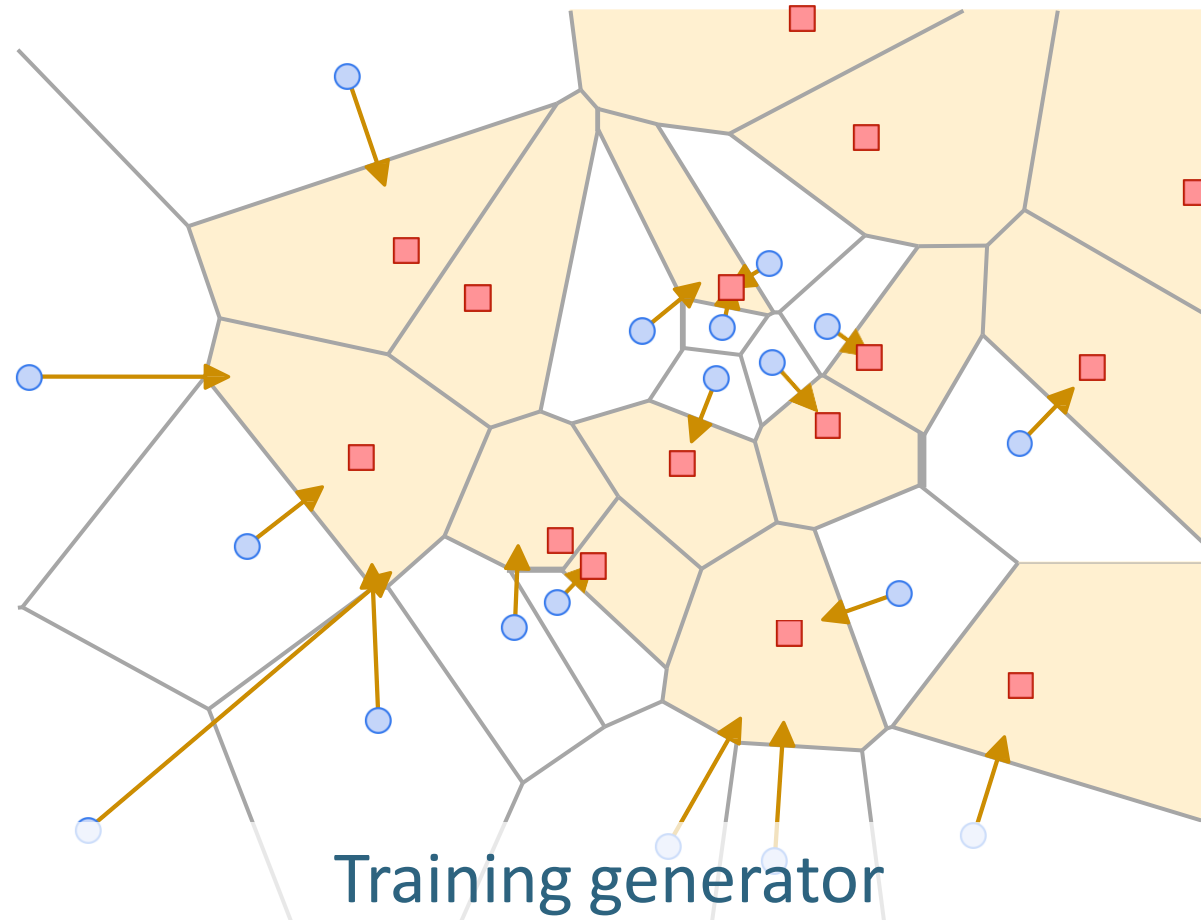


K. Li and J. Malik. Implicit Maximum Likelihood Estimation. *arXiv:*

1809.09087, 2018

Implicit Maximum Likelihood Estimation

# Generative Adversarial Nets

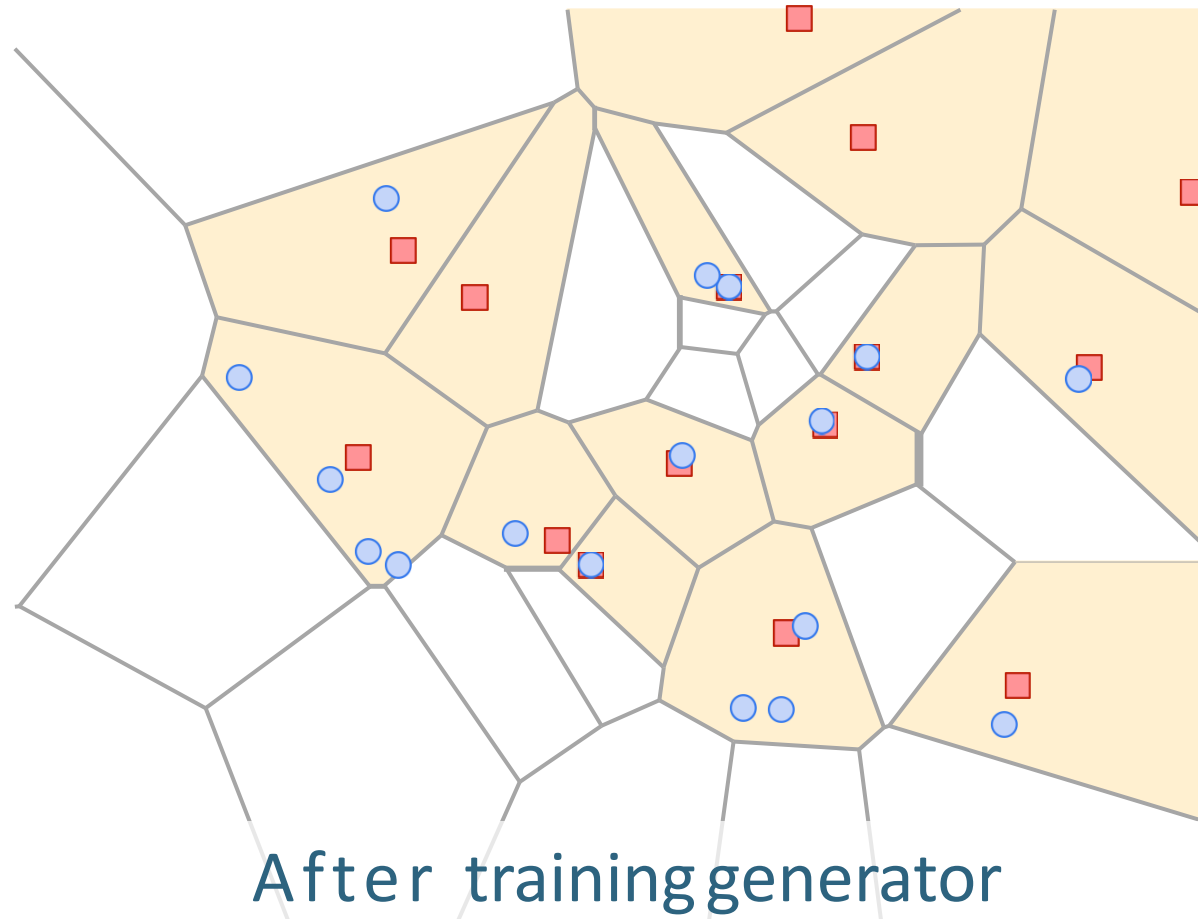


K. Li and J. Malik. Implicit Maximum Likelihood Estimation. *arXiv:*

1809.09087, 2018

Implicit Maximum Likelihood Estimation

# Generative Adversarial Nets



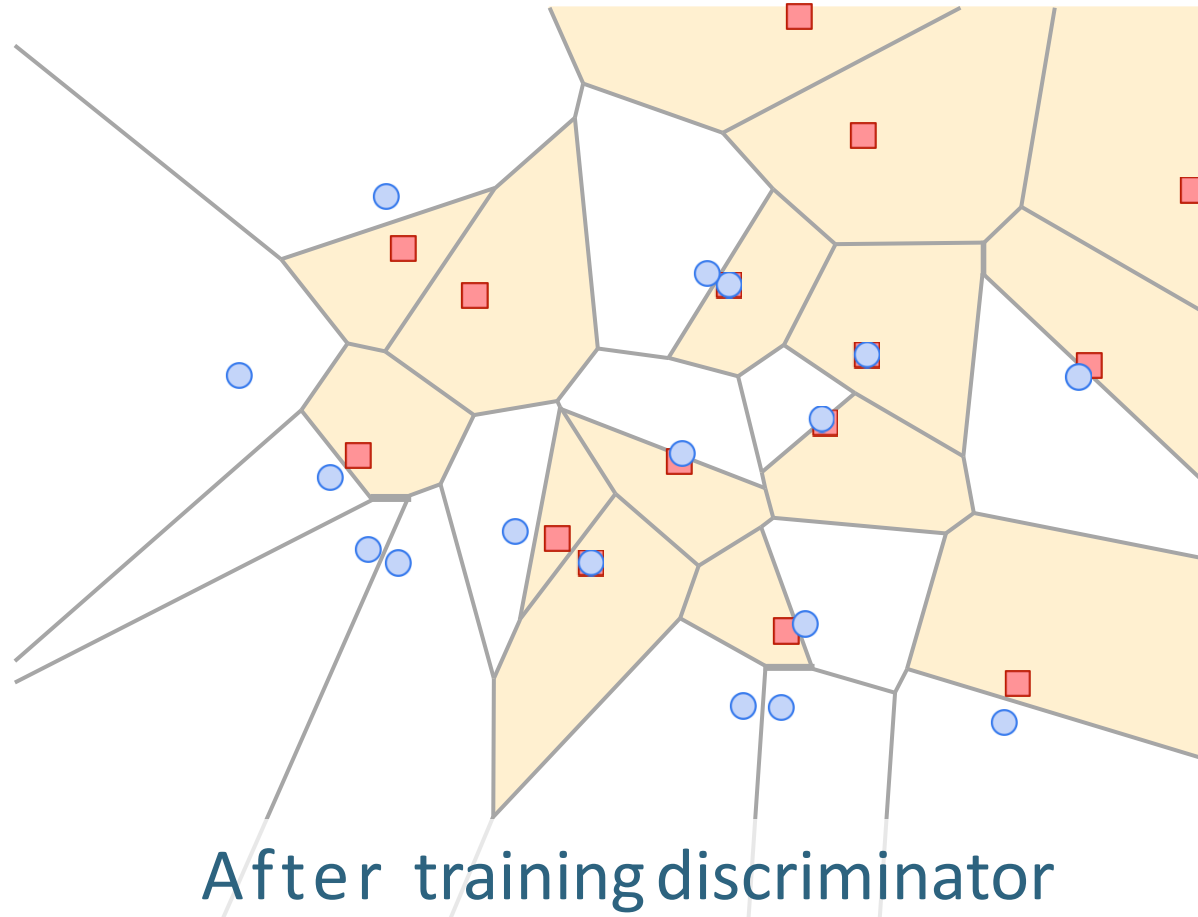
K. Li and J. Malik. Implicit Maximum Likelihood Estimation. *arXiv:*

1809.09087, 2018

Implicit Maximum Likelihood Estimation



# Generative Adversarial Nets

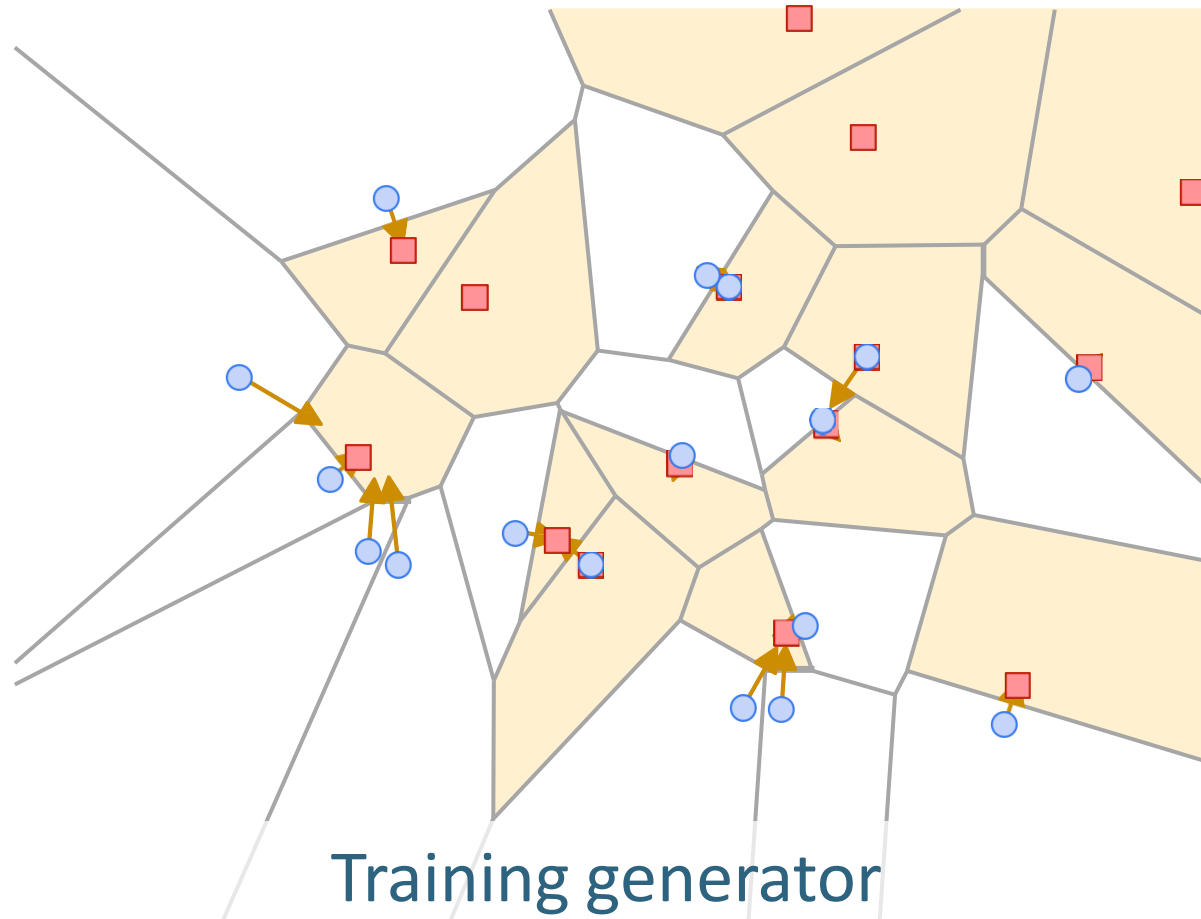


K. Li and J. Malik. Implicit Maximum Likelihood Estimation. *arXiv:*

1809.09087, 2018

Implicit Maximum Likelihood Estimation

# Generative Adversarial Nets



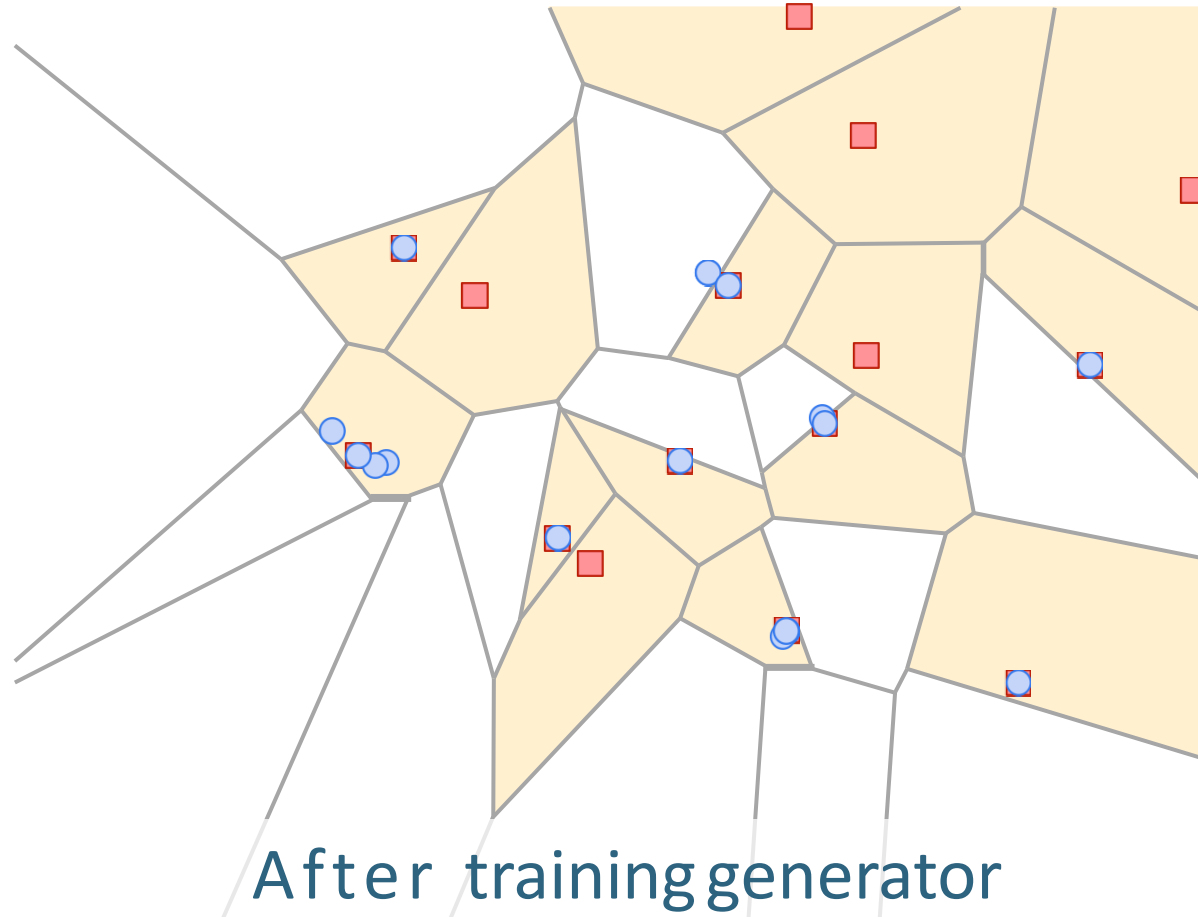
K. Li and J. Malik. Implicit Maximum Likelihood Estimation. *arXiv:*

1809.09087, 2018

Implicit Maximum Likelihood Estimation



# Generative Adversarial Nets



K. Li and J. Malik. Implicit Maximum Likelihood Estimation. *arXiv:*

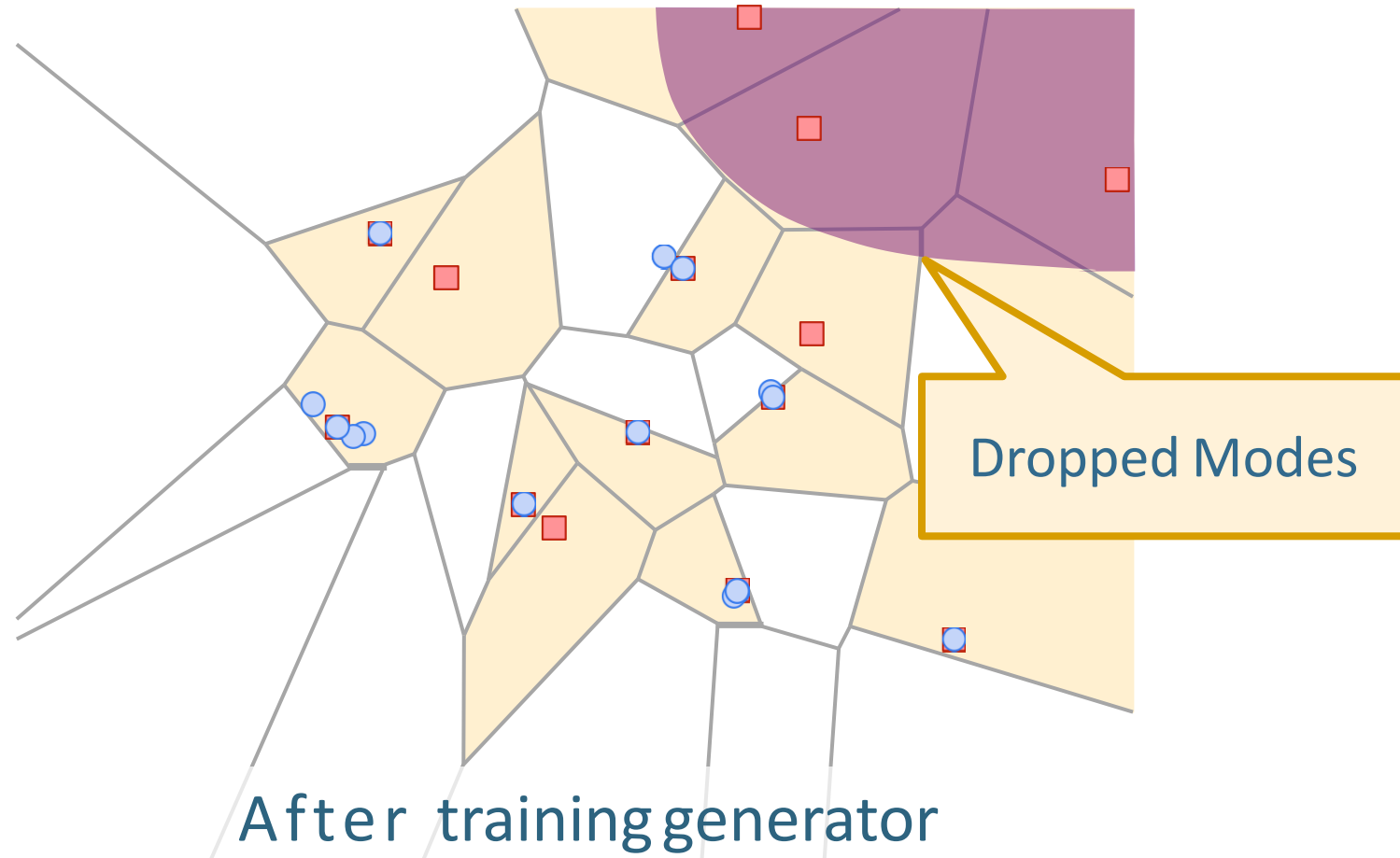
1809.09087, 2018

Implicit Maximum Likelihood Estimation





# Generative Adversarial Nets



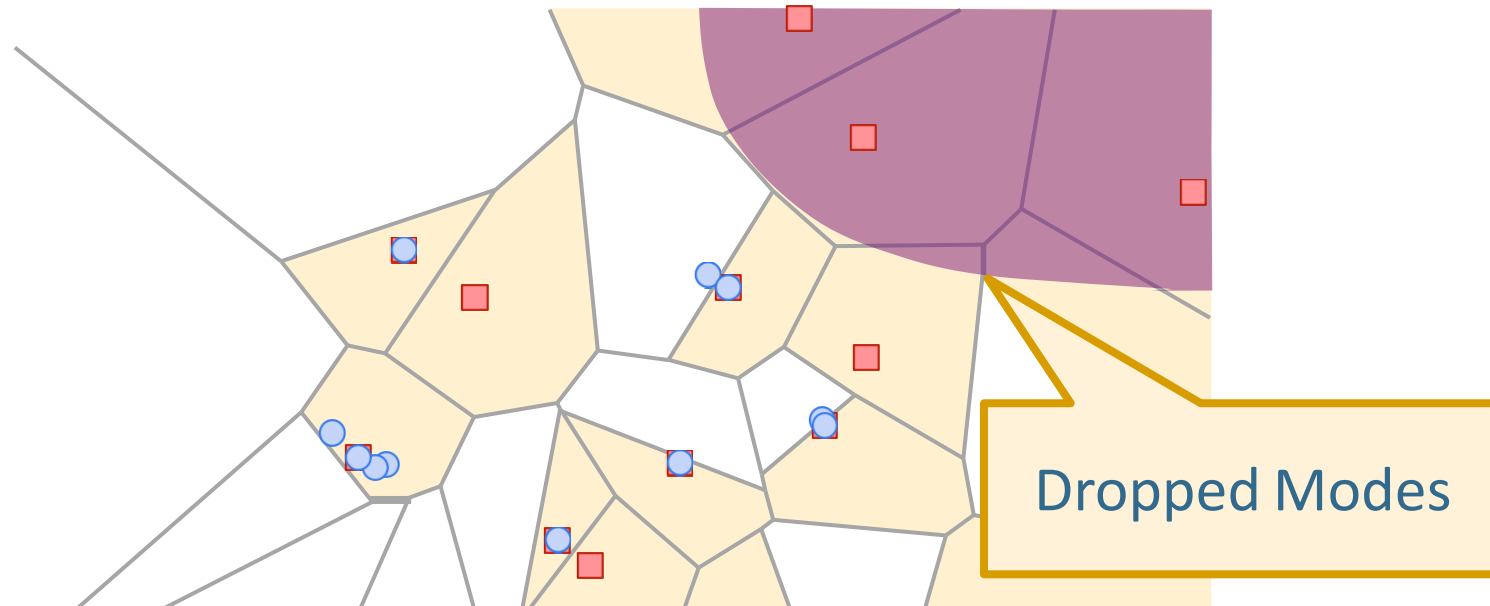
K. Li and J. Malik. Implicit Maximum Likelihood Estimation. *arXiv:*

1809.09087, 2018

Implicit Maximum Likelihood Estimation



# Generative Adversarial Nets



GANs only care about making each *sample* similar to some *data example*; it does not care about whether each *data example* is similar to some *sample*.

K. Li and J. Malik. Implicit Maximum Likelihood Estimation. *arXiv*:

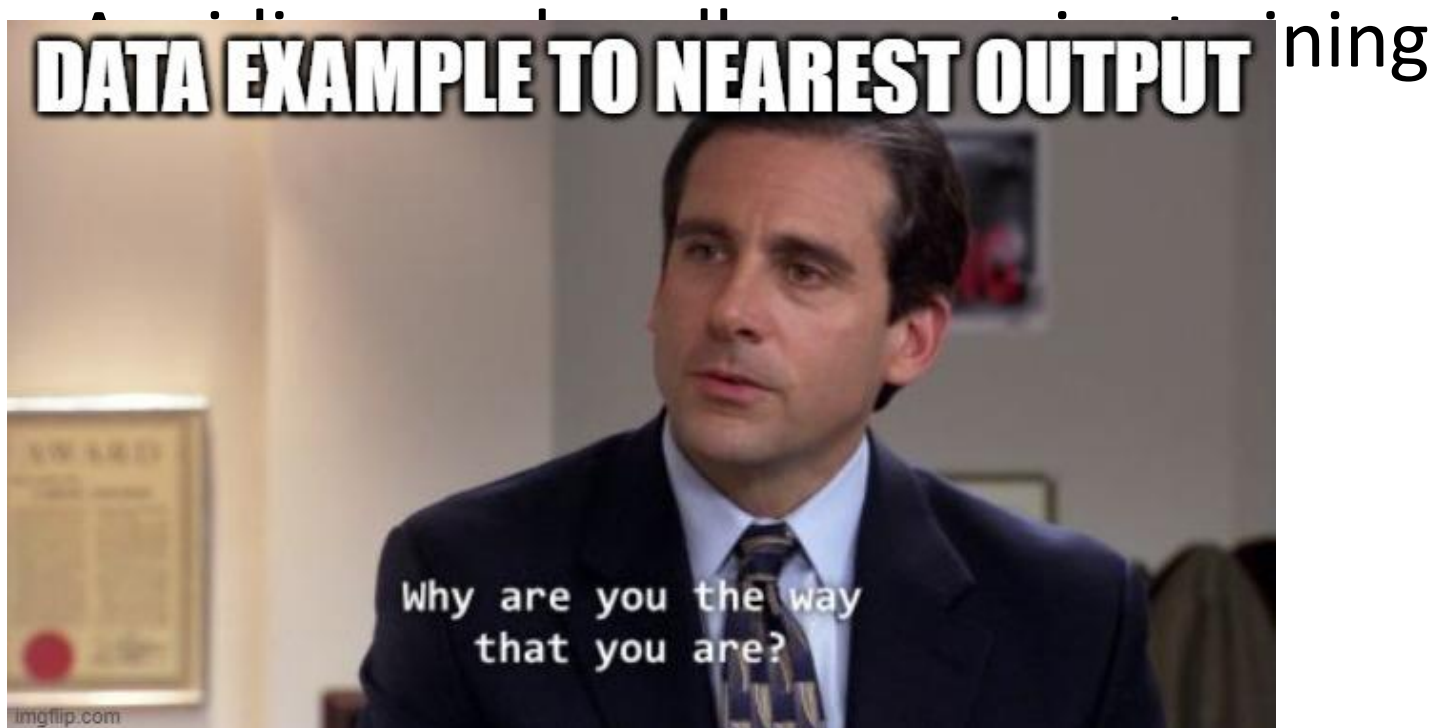
1809.09087, 2018

Implicit Maximum Likelihood Estimation

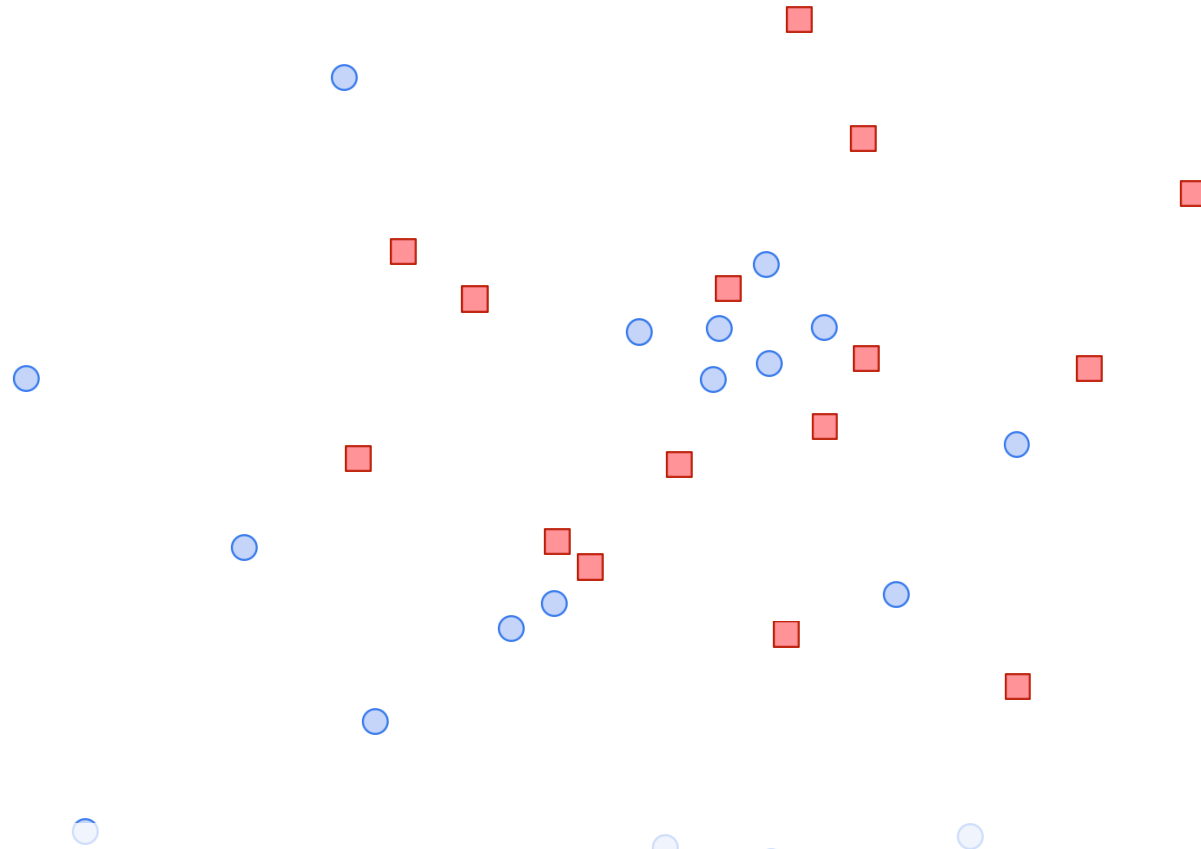
# Implicit Maximum Likelihood Estimation (IMLE)

Li&Malik 2018

- GAN: All **outputs** should fool the discriminator
  - Close to **some** data point!
- IMLE: All **data points** should have close outputs



# IMLE - Method



Squares are data examples; circles are samples.

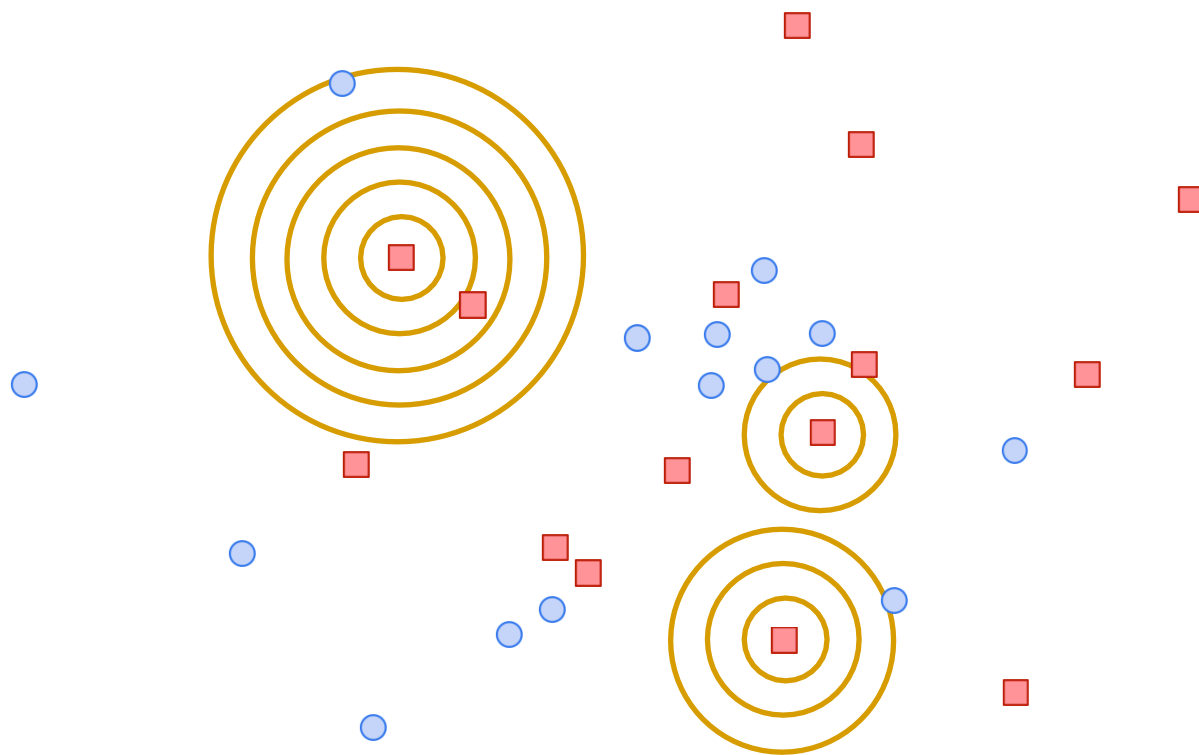
K. Li and J. Malik. Implicit Maximum Likelihood Estimation. *arXiv:*

1809.09087, 2018

Implicit Maximum Likelihood Estimation



# IMLE - Method



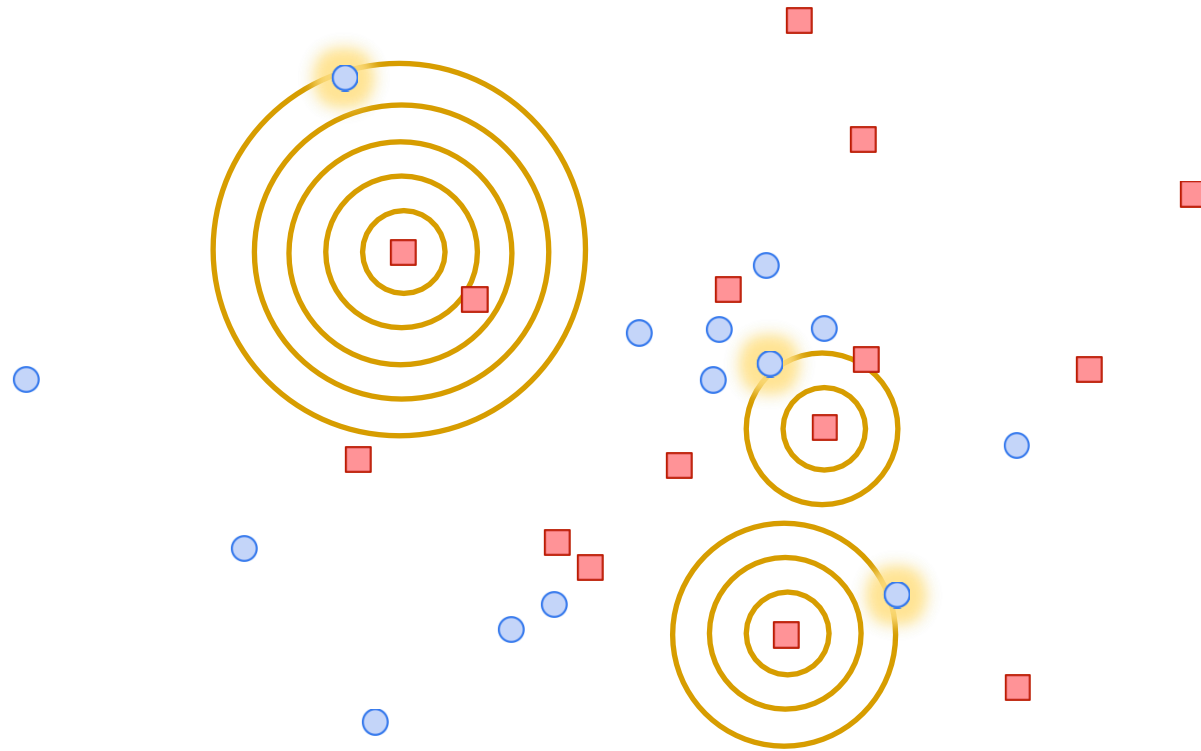
Find the nearest sample to each data example.

K. Li and J. Malik. Implicit Maximum Likelihood Estimation. *arXiv:*

1809.09087, 2018

Implicit Maximum Likelihood Estimation

# IMLE - Method



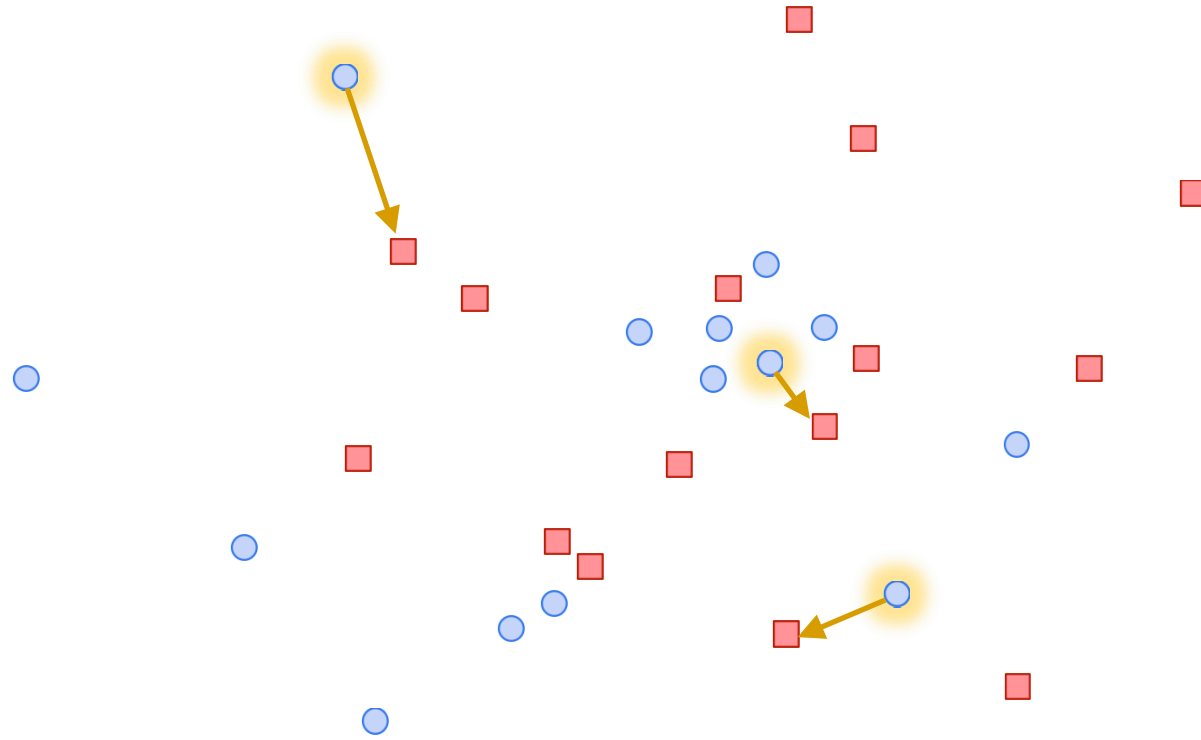
Nearest samples are found.

K. Li and J. Malik. Implicit Maximum Likelihood Estimation. *arXiv:*

1809.09087, 2018

Implicit Maximum Likelihood Estimation

# IMLE - Method



Pull sample towards data example.

K. Li and J. Malik. Implicit Maximum Likelihood Estimation. *arXiv:*

1809.09087, 2018

Implicit Maximum Likelihood Estimation



# IMLE - Results



Implicit Maximum Likelihood Estimation

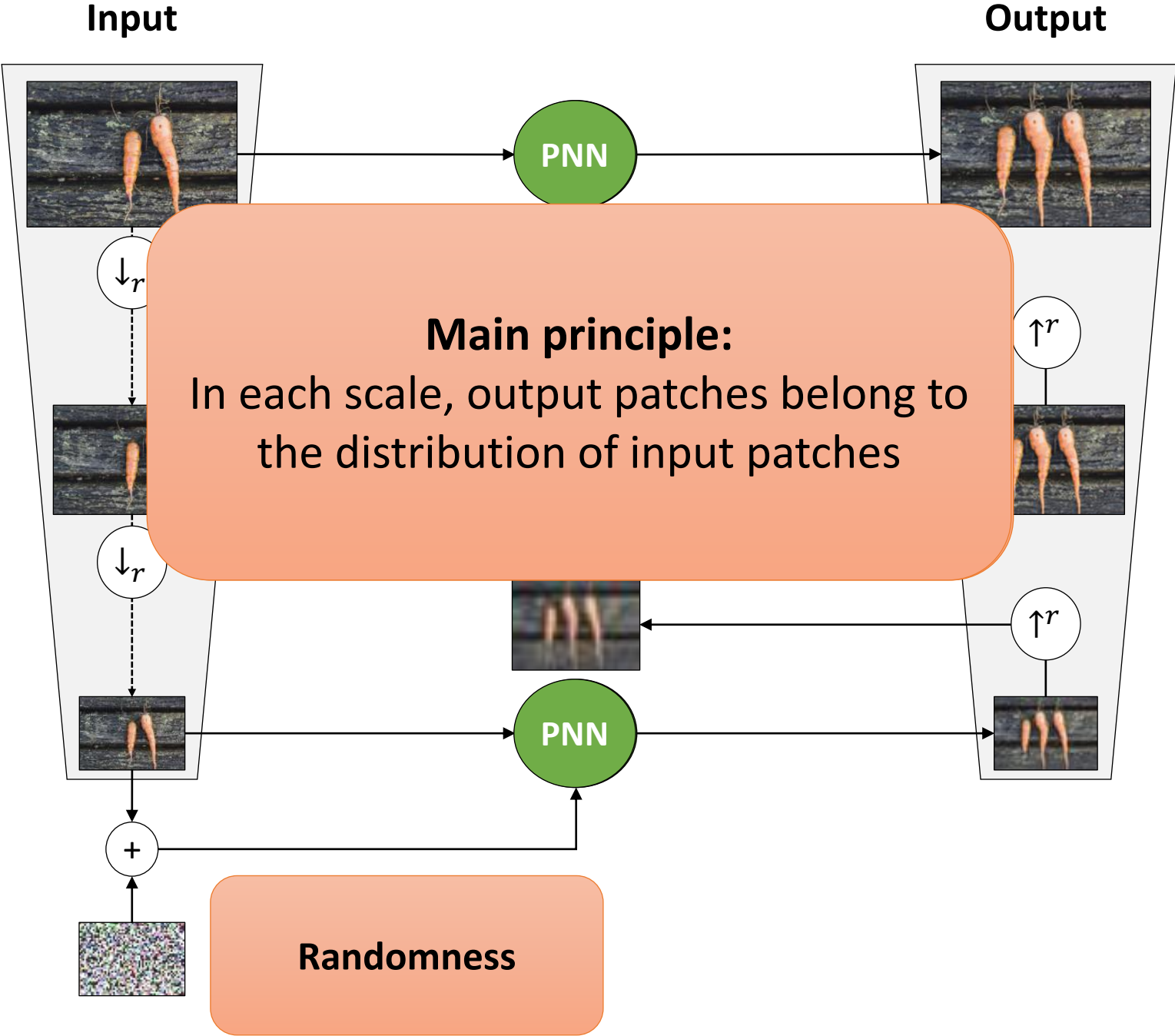


# Summary

Alternatives to GANs (overcoming some of the problems):

- Autoencoders
- Variational Autoencoders
- VQ-VAE
- IMLE

# GPNN



# Diverse images generated from a single image

Source Image



Ours



SinGAN



**QUESTIONS?**



imgflip.com