



Instructions:

1. *The first one has been done as an example.*
2. List Your Instruments in the "Instrument" column next to the snake number where they are connected.
3. Color-Code the instrument cells using the color key.
4. Input any cross patch or subsnake information that is necessary.
5. List the microphones or DI's that you have for each input.
6. Make any notes you may need for each input.
7. Delete any unused rows beyond your channel count. If you only have a 24 channel snake, then delete rows after number 24.

Worship Sound Guy - Patch Example

Snake	Cross Patch/ Subsnake	Instrument	Mic	Notes
1	<i>drum subsnake</i>	Snare Top	Shure beta52	short boom stand
2				
3				
4				
5				
6				
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29				
30				
31				
32				

Color Legend

Input	Item
	Drums
	Guitars
	Keys
	Tracks
	Vocals
	Other MISC

Snake	Cross Patch/ Subsnake	Instrument	Mic	Notes
33				
34				
35				
36				
37				
38				
39				
40				
41				
42				
43				
44				
45				
46				
47				
48				

Instructions:

1. ***The Main Left, right, and sub has been done as an example.***
2. List your output destinations in the destination column by their respective physical output number. These are things like PA, Monitors fed from FOH, external FX units, lobby feeds, cry rooms etc. Any output device connected to your system.
3. Input the source each of these outputs are fed from. Examples include, direct outputs (D/O), matrixes, MAIN L/R, auxes, and miscellaneous mix busses.
4. Write any notes that you consider important in regards to that output.
5. If you have multiple types of outputs (Stage boxes, for pockets, FOH + MON consoles)
6. Add columns for each and record any cross patch information in the "notes" column (Local out 1 to substance out 1)

Worship Sound Guy - Patch Sheet

[illegible]