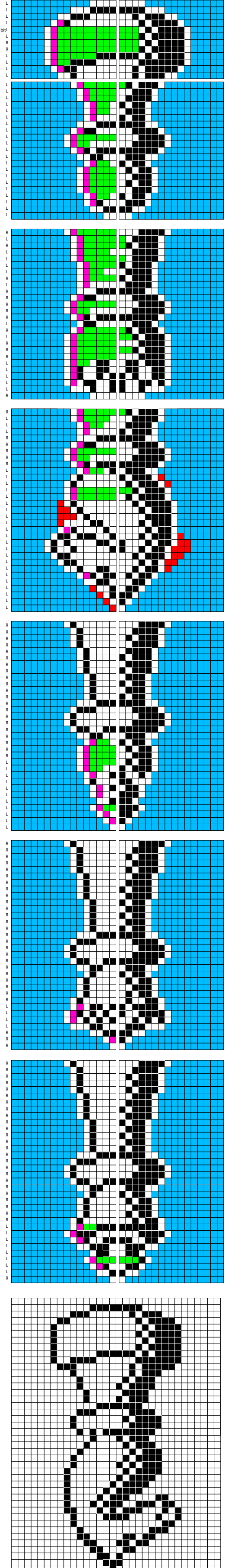
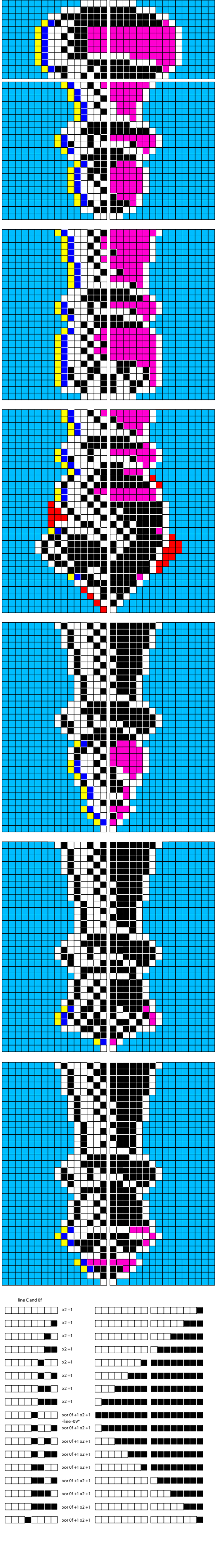
overlay 0 bit

overlay 1 bit

mask balance bit

data 0 bit

data 1 bit

mask bit

L=line
R=reference line