

FEED THE PUMPKIN

Middle C Sight-Reading



MIDDLE C POSITION

- **Sight-reading and ear training activity for beginning pianists who are reading in Middle C Position.**
- **Notes range from Bass F to Treble G: F3 to G4.**



CAN YOU FEED THE PUMPKIN?



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MINOR KEY MELODIES

- 10 melodies by famous composers, 10 folk tunes.
- Dynamics and articulation (staccato, legato, accents) are included to promote musicality.



NOTE AND REST VALUES

- Quarter, half, dotted half, eighth, and whole notes.
- Quarter, half, and whole rests.
- Sharps and flats are included (no key signatures).



BONUS YOUTUBE LINKS

- A safe YouTube link is included for each example.
- Videos can be used during the lesson or as a listening assignment to supplement this activity.



EXAMPLE GAME OPTIONS

Game Option #1: Teacher and Student: Ear Training

1. Place the cards into the second bag (the one without the pumpkin on it) and shake to shuffle.
2. The student draws 2 cards.
3. The teacher plays the melody on one of the cards.
4. If the student correctly chooses which melody the teacher played, the student feeds that card to the pumpkin and puts the other card back into the shuffle bag. If the student chooses incorrectly, both cards go back into the shuffle bag.
5. Continue playing until you run out of time or all the cards have been fed to the pumpkin.

Game Option #2: Student Only: Sight-Reading

1. Place the cards into the second bag (the one without the pumpkin on it) and shake to shuffle.
2. The student draws a card and plays the melody.
3. If the student plays the melody correctly, the student feeds the card to the pumpkin.
4. If the student plays the card incorrectly, the card goes back into the shuffle bag.
5. The student continues playing until all the cards have been fed to the pumpkin, or until you run out of time.

