

FABULIST

Sean Martin

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Qualifications

Detail-oriented motion designer in love with animation seeking entry-level position. Able to work well in teams, while also adept at being independently motivated. Though impeccable design theory is paramount, still has extensive technical experience with **After Effects, Cinema 4D, Photoshop, 3DS Max, Final Cut Pro, Illustrator, InDesign,** and **Soundbooth.**

AE C4D Ps 3DS FCP AI ID SB

Recent Job History

Summer 2010 / Motion Designer *PUBLIX*

Filmed Publix supermarket commercial footage and animated 3D and 2D elements for final delivery on screens in the Marlins baseball stadium.

Spring 2010 / Motion Designer & 3D Generalist *THE MELTING POT*

Delivered the product shot end sequence animation for national restaurant chain television commercial. Responsible for the 3D modeling, texturing, lighting and camera animation as well as steam particle effects.

Fall 2009 / Motion Designer & Branding Consultant *THE DAILY BUZZ*

Rebranded alternative morning news show broadcast in 145 markets nationally with fellow designer. Coordinated 3D elements, photography, and green screen footage to create show open, lower thirds, and segment title graphics.

Summer 2006 / Production Assistant *JOURNEY TO THE CENTER OF THE EARTH 3D*

Gained editing and visual effects experience while working in the editing department on the set of a large budget studio film starring Brendan Fraser.

Education & Training

FULL SAIL UNIVERSITY

Bachelor of Science Degree in Digital Arts & Design
September 2009 - July 2010

UNIVERSITY OF DENVER

Digital Media Studies (minors in Physics and English)
September 2004 - June 2008

Special Skills, Experience & Training

- Years of experience in various performing arts translate into a comfort with **public speaking** and **presenting**.
- **Articulate**, grammar-aware, and able to **verbalize** complex ideas.
- Speaks French.

Portfolio

fabulistmedia.com