

Aaron Taylor Harvey
510.859.4ATH
358 Missouri st.
San Francisco CA, 94107
A@AaronTaylorHarvey.com

Resume
Current March 2010

Experience

Competitions Consultant/ Junior Designer Cavagnero Associates

Contracted to complete 3d modeling and rendered imagery for Four competitions in three weeks: University gateway, Cruise Ship Terminal, SF Film HQ and SFJAZZ HQ. Employment continues for schematic design and rapid visualization of projects at every phase.

Sep. 2009- Now

Visualization Workshop Instructor, California College of the Arts

Ran a set of 1/2 day intensive workshops for students and professors covering modeling in Rhino, rendering with Maxwell with Photoshop and illustrator to add informational depth. This work has continued on an ad-hoc basis for CCA

San Francisco,
California
2007-2010

Intern, Yazdani Studio of Cannon Design,

Created environmental impact drawings, renderings and line drawings for Publication. Produced a live action/ 3-D animation composite film of an existing project for publicity and precedent.

Los Angeles,
California
Summer 2008

Teaching Assistant, CCA Architecture Studios

TA for both under-grad and grad studios and representation courses: covering issues of concept, representation and operability on many scales and with many skill levels.

San Francisco,
California
2007-2009

Freelance Illustration

Worked as a storyboard/ conceptual artist for advertising agencies and production companies; this included set design, character and sequence/stage design.

Los Angeles,
California
2003-2006

Education

Masters of Architecture, California College of the Arts

Bachelors of Arts in Cinema, San Francisco State University

Graduate, Maybeck High School, Berkeley CA

2006-2009

1997-2002

1993-1997

Awards

Mel Ferris Dean's Choice Award, Department-Wide Winner

AIA 10x10 Exhibition / Poster Campaign, Representative Project

CCA Architecture Jury Prize, Department-Wide Winner

2008 All-College Honors, Graduate Architecture Scholarship

AIA "2x8" Exhibition, Graduate Architecture Representative

CCA Architecture Jury Prize, M.Arch Nominee

2007 All-College Honors, Graduate Architecture Scholarship

"Book Prize", M.Arch First Year Achievement

Visual Digital Media Award, M.Arch Achievement in Representation

CCA Architecture Jury Prize, M.Arch Nominee

Three Year CCA Merit Scholarship

Spring 2009

Spring 2009

Fall 2008

Fall 2008

Spring 2008

Spring 2007

Spring 2007

Fall 2006

Fall 2006

Fall 2006

2006-2009

Time Abroad

Argentina: Buenos Aires, Salta, Andes. **Asia:** Taipei, Hong Kong

EU: Paris, Vienna, Berlin, Switzerland, Amsterdam, Brussels, London

Study and Studio
Work in all Locales.

Software

3-D Modeling and Rendering

Rhinoceros, T-Splines, Grasshopper, Sketchup, Maxwell, V-Ray, Ecotect, Maya, Revit,

Categories Sorted
by Skill Level

2D Design and Presentation

Illustrator, Photoshop, InDesign, Word, Pages, Power Point, Autocad

Capable and
Unafraid of
technology.

4-D Design and Editing

After Effects, Bongo for Rhino, Premiere, Final Cut Pro, (and a capable camera operator)

Additional Skills

Drawing and Painting

Pencil, Pen, Watercolor, Color Pencil, Marker Rendering, Silkscreen

Just Ask, I've led a
rich life et al.

Sound and Film

Audio Engineering, Sound Recording, Cinematography, Lighting Design, Guitar Playing