

Lapse

Sample Script
Jaime Fraina

Opening Cinematic:

<FADE IN> INT SCHOFFER'S LAB, JUNE 8TH, 2057 6:53 P.M.

<<FIRST PERSON VIEW>>

A NEEDLE labeled EDEN is yanked out of an arm. The arm belongs to BOTE, a man that is currently tied down to a chair for this injection, and the man that pulled the needle out is SCHOFFER, a hook nosed scientist with a nasty SCAR above his left eye.

SCHOFFER:

How do you feel?

BOTE:

Confused. Who are you?

SCHOFFER:

(Tossing the needle on a table)
Memory loss... As I expected.

BOTE:

(Trying to get out of chair)

Who are you? Why am I here? What did you just inject into me?!

SCHOFFER:

(Untying Bote)

Calm down, Calm down. There isn't much time to explain. The country has recently been overrun with blood thirsty robots. I just injected you with a substance known as Eden. It will give you the ability to travel back in time and stop the rise of these robots.

Outside ROBOTS start to charge at the lab. They are killing humans left and right.

SCHOFFER (CON'T):

(A bit shaken by the robots)

You must go back in time and
Schoffer pauses for a moment.

SCHOFFER (CON'T):
Kill the man that created these things.

END CINEMATIC

SCRIPTED EVENT TRIGGERED BY CONVERSING WITH SCHOFFER AFTER EXPLORING LAB.

BOTE:

Why do I have such a strong urge to save my people?

Robots pound on the windows, trying to break through.

SCHOFFER:

(Nervously)

Ha, you've always been like that. Oh I almost forgot, you're going to need this.

Schoffer hands Bote a PILL.

SCHOFFER (CON'T):

That pill should stop the effects of Eden. Take it once your task is complete to stop traveling backwards in time and enjoy the new world you helped save. You may also want this.

Schoffer hands Bote a PISTOL. PLAYER PRESSES A BUTTON TO TAKE PISTOL.

BOTE:

What? I never shot a gun before. How am I supposed to save the world?

The robots start to break down the door to the lab.

SCHOFFER:

You have a great shot and quite a temper. You actually landed a decent shot on me way back when. Just aim at the head and pull the trigger. Good luck. I need to get out of here before those things tear me apart.

BOTE:

You're just going to leave me on my own?

SCHOFFER:

You'll be fine! Trust me. I've cre..

The robots break through the door and charge at Schoffer. One of them takes him by surprise and slices off his arm. Another comes up in front of him and removes his head.

SCHOFFER:

(Whispered in his dying breath)

I'm sorry.

Schoffer dies and Bote is on his own to defeat the robots.
After a few minutes of battle, his vision fades to black.

END SCRIPTED EVENT

SCRIPTED EVEN TRIGGERED BY ENTERING VERRATEN'S HOUSE

HELPER and BOTE reach a house that supposedly contains the next ingredient. The grungy house has peeling paint all over and looks quite rundown. Bote kicks in the door in a rush when he is suddenly stopped by a WOMAN (who is seen dead in the previously level).

WOMAN:

(Pushes Bote back, screaming at him.)

BOTE! Don't do it! Stop this! Don't get injected with Eden, it'll ruin your life!

BOTE:

Um, excuse me? Who are you?

WOMAN:

(Crying)

It's too late. You don't even remember me. I'M VERRATEN!
Don't you remember me at all?

BOTE:

I'm sorry miss but I don't know you. Now if you excuse me I need to save my people, can you please move out of the way so I can pick up something from your residence?

VERRATEN:

(Assaults Bote)

NO! I will never let you take it from me alive! I won't let you hurt yourself like this!

HELPER:

Bote, just kill her. We don't have a lot of time! We're all going to die if we wait any longer!

The PLAYER can kill Verraten at anytime throughout this scripted event. If they choose to, they can obtain the ingredient and leave the building.

VERRATEN:

Just kill me if it really has to come to that. But there is no way you're getting through me alive.

Bote tries to get past her, but no matter what she blocks him. After a few minutes of attempted to get by Verraten, Bote hears Clanking at the doors.

HELPER:

They're here. See I fucking told you! Hurry! Just kill her and
let's get out of here!

Robots raid the house and slice Verraten in half as soon as they
enter. They attack Bote and Helfer.

END SCRIPTED EVENT