

# CONTINUUM 2010 PROGRESS REPORT ONE

## INTRODUCTION

Hello and welcome to the first of Continuum 2010's Progress Reports.

Just like in the good ole days of Convulsions past, we thought we would keep you up to date with a written Progress Report. Yes it is a repeat of what is already on the Continuum 2010 website but in this modern age of instant information download, the message can sometimes be lost in the noise.

Further Progress Reports will follow with more updates though the information on the website will be kept current as well.

**The Friendly Roleplaying Games Convention**



## Booking For Continuum

### 2010

Continuum 2010 Registration: £25.00

En-Suite Room (per night): £45.00

En-Suite Room (3 night discount): £120.00

### Register Via Post

You can register your place at Continuum by simply filling out the Continuum sign up sheet and sending it to:

*Continuum  
53 Stepping Lane  
Derby  
DE1 1GL*

Please make all cheques payable to "Continuum".

### Register Via PayPal

You can send us your registration/room payments via PayPal. To do this, simply go to your PayPal account and send the correct amount of money (using the guidelines stated above) to

**"payment@continuum.uk.net"**

Please ensure you include the following details with your PayPal order: Your name, address, phone number, mobile number, email address, room type and which nights you intend on staying.

*Deadline for all bookings is Monday 14th June 2010.*

## Tabletop Games

Here are some of the games already planned for this year's convention. If your game isn't listed here then contact Mike Mason at [bingopajamas@gmail.com](mailto:bingopajamas@gmail.com) with your game details!

You'll be able to sign up for these games and lot of others at the convention – they'll be game signup sheets in the main hallway (outside the dining room).

### Mongoose Living Campaigns!

Continuum is proud to announce the launch of Mongoose Publishing's 'Living Glorantha' campaign at this year's convention. Continuum 2010 will see the launch of Living Glorantha and the continuation of Living Traveller (debuted at Conception 2010). Allowing you bring specially created characters from scenario to scenario, event to event, Living Campaigns aim to emulate the massive online experiences but conducted with the intimacies of the table top. Both Living Traveller and Living Glorantha are intended to be growing, developing, living events in which characters take part in the epic events of the Third Imperium and Glorantha's Imperial Age. These are games for heroes and heroes in the making - saviours of their worlds, or possibly their destroyers.

Join us at Continuum for the birth of a new and dynamic development of immortal Glorantha!

Here is the description of one of the games already put forward for Living Glorantha.

### Curse of the Star Fire Shrine

*The two great empires have been escalating their influence over the Orlanthe lands of Saug, located in the Eastern Wilds of Ralios. Clan war has broken out with each empire fueling the different sides – hoping to send the clans there to destruction. However the spiritual authority of the Star Fire Shrine has brought about peace for a short while. Can the Adventurers eradicate the final traces of both empires while the peace holds? And what about the reports of clansmen disappearing out in the wilds, is it the insidious work of one of the empires?*

### A whole sack o' Cthulhu! Heaving and squirming like a squamous thing!

Ex Kult of Keepers Rik Kershaw-Moore, Wim van Hove, Keary Birch and Paul Fricker will be orchestrating horror and madness throughout the convention.

Wim van Hove will be running some classic Kult scenarios, and on Saturday night Wim and Rik will be joining forces to run a special version of Milan Conference for 8 players. This scenario has been proven to give players nightmares – you have been warned!

Rik Kershaw-Moore will also be running come Call of Cthulhu games single-handed, as well as the Ghostbusters RPG (Sandy Petersen's 'other' game!) and the uber cool sci-fi pulp that is Spaceship Zero the RPG.

Keary Birch will be bringing his usual chills and spills with a brand new Call of Cthulhu scenario titled – Camp Sunny 2: The Return! Be afraid, be very afraid....

Paul Fricker... well lets just say that Paul will be running an original new scenario using a very special version of the Call of Cthulhu rules (oh, and someone called Mike may be doing the same...)

### **The Dice are NOT your friends...**

Cruel Dice is a brand new RPG system that's been designed by the creative powerhouse that is Alan Bligh and John French, the lead writers of Warhammer 40K RPG: Dark Heresy, Rogue Trader and the soon to be released Deathwatch. When not writing about corruption, chaos and Space Marines, Alan and John have been tinkering with Cruel Dice. Be amongst the first to try out the system with two very different scenarios.

### **Dino-Geddon II: More Awesome! More Destruction! More Action!**

Can you handle the raw power of Dino-Geddon? Can you? This year's convention attendees are invited to bring their own remote controlled (dinosaur operated) car to face off against the convention's own machines of death. Only the strong survive.

Plus we have a load of other great tabletop rpg action, miniature gaming and live action/freeform gaming – details on all these and more to follow soon!

## **It's all about the Games!**

**CONTINUUM 2010**



**DRINK TOKEN**

We've already had some great games submitted from some of you - many thanks! However, we're just like Cthulhu and his cultists - we want more! Please send Mike Mason an email saying what you intend to run, ideally we need to know:

*Name of the Game*

*System*

*When running (which Slot and Day)*

*How many players needed*

*length of game*

*Short synopsis*

Even if you can just run a game once over the convention it adds to the mix and ensures that there's enough games running for everyone (including you!) Board games welcome too!

For every game you pre-register with Mike Mason and then run at the convention, you'll not only get a beer token (for

a free drink - soft or alcoholic) at the event but your name will go in the hat to win one of a limited number of Troll Ball board games or a Continuum polo top. We'll be drawing the winners at the opening ceremony. The beer token is an original piece of art - Cthulhu drinking a pint of beer - drawn by the brilliant Bob Shaw. It's a collector's item in its own right.

The latest info on games can be found on the website under Events\Roleplaying.

Keep 'em coming!

## **The Games!**

We've had some great games submitted with different games systems and settings. Here are just a few listed. Complete details are on the Continuum website.

*"Captain Scarlet: Back in Black"*

*GM: Paul Lawrence*

*System: Savage Worlds*

*"Machine Tractor Station K37"*

*GM: Wim van Hove*

*System: Call of Cthulhu*

*"Tales and Superstitions"*

*GM: Darren Driver*

*System: Dragon Age*

*"842"*

*GM: Nathan Baron*

*System: CoC: Delta Green*

*"A Sudden Drop In Atmosphere"*

*GM: Steff Worthington*

*System: Cthulhu Now*

*"The Journalist"*

*GM: Steff Worthington*

*System: Wallander BRP*

*"28 Decisions Later"*

*GM: Paul Lawrence*

*System: Call of Cthulhu*

*"3:16 Carnage Among the Stars!"*

*GM: Chris Killey*

*System: 3:16*

*"Year of the Devil"*

*GM: Wim van Hove*

*System: Call of Cthulhu Dark Ages*

*"Way Out West"*

*GM: Mike Mason*

*System: Call of Cthulhu (new variant)*

*"Walk in the Park"*

*GM: Wim van Hove*

*System: Call of Cthulhu*

*"UnCOILED Reality"*

*GM: Che Webster*

*System: Hero System, 6th Edition*

*"The Third Summer of Love"*

*GM: Willard Foxtton*

*System: Shotgun Diaries*

*"The Last shuttle from ESS-NJ4"*

*GM: Damon Warr*

*System: BRP Jorune*

*"Street Urchins of Ancient Pavis"*

*GM: Darran Sims*

*System: Glorantha: HeroQuest*

*"Shatter Point"*

*GM: John French*

*System: Cruel Dice*

*"Pendragon Eschille – New Knights"*

*GM: Chris Payne*

*System: Pendragon*

*"Painted Black"*

*GM: Giles Hill*

*System: Call of Cthulhu*

*"Oliver Cromwell and the Dragon of Naseby"*

*GM: Ken Walton / Peter Cakebread*

*System: Clockwork & Chivalry / RuneQuest II*

*"Milan Conference"*

*GM: Rik Kershaw-Moore and Wim van Hove*

*System: Call of Cthulhu*

*"Merrie England: Morris Miners"*

*GM: Simon Phipp*

*System: Mongoose RQ/Basic Roleplaying*

*"Flight of Doom!"*

*GM: Willard Foxtton*

*System: Godlike (using GURPS rules)*

*"Fire in the Heights"*

*GM: Alan Bligh*

*System: Cruel Dice*

*Blondie: Parallel Lines*

*GM: Paul Lawrence*

*System: Call of Cthulhu*

## Freeform Games

We have finally finalised our five core freeform events for Continuum 2010. We would first all like to thank all the writers and GM's for their time and commitment and for submitting the games. Head over to our freeform section of the Continuum website to read the information on these events.

The games are provisionally scheduled to run in the following slots\*

Friday Night - Veteran's Day. [*Watchman/Wild-Cards inspired Superheroes/SciFi*]

Saturday Day - Fall of the House of Malan. [*Glorantha clan politics and war!*]

Saturday Night - Kingsport. [*Call of Cthulhu horror*]

Sunday Morning - Last Voyage of the Santa Anna. [*Victorian intrigue and mystery*]

Sunday Day - You Can't Take the Sky From Me. [*Firefly/Serenity action and adventure*]

\*Game slots may be altered.

All games will be taking place in and around Treeroose House and Gardens.

The Sign up website is now live with a simple questionnaire and/or character selector.

[www.freeformgaming.com/continuum/](http://www.freeformgaming.com/continuum/)

Each GM Team will be responsible for sign ups, however you cannot sign up for a game if you have not paid for the Convention, be it a residential or day pass.

There will be a nominal charge for all freeform games which will be collected on arrival at the convention. This is to support the convention, the GM personal costs and assist with the hire of Treeroose House

## Miniature Wargames

We're happy to announce the return of Glorantha's Army's Grég Privat.

To great acclaim, Grég's provided miniature centrepieces for the last two Continuum's and this time's no different! Expect games large and small spanning the course of the weekend (Daytime slots only).

More news in the next Progress Report.

## Ice Breaker - Friday Night is Undead Night!

*The undead are rising - graves overturned, shuffling bodies stumble forward slowly but with a sinister purpose and the place reeks of death. Just don't stop them getting to the bar!*

Rather than the usual 'ice breaker game' for the convention's opening night, we're doing it a little different this time. Friday night in the bar is undead meet and greet - catch up with old friends



and make some new ones - with a twist.

Come as your favourite undead (zombie, vamp, shambling mound of tattered rags etc - you get the idea). Everyone will be dressed 'undead' and they'll be free drink cards for the best (or most hideous) dress.

## Guests of Honour

Angus Abranson

Cubicle 7 Entertainment Ltd

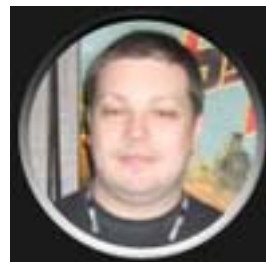


As well as having featured in the Dork Tower cartoon strip, Angus is a Director of Cubicle 7 Entertainment, who not only publish the SLA

Industries, Dr Who & Victoriana Role-Playing Games but also organises the Dragonmeet Convention in London.

Matt Sprange

Mongoose Publications



The voice, and co-founder, of Mongoose Publishing - the most successful and prolific British RPG company, ever! We're

pleased to welcome Matthew as part of the development team behind the brand new edition of RuneQuest II. Matthew will be launching the new *Living Glorantha* series of games for convention play at Continuum 2010.

Matthew will also be sharing Mongoose's vision of the future for the new RQ game.

Jeff Richard

Moon Design Publications

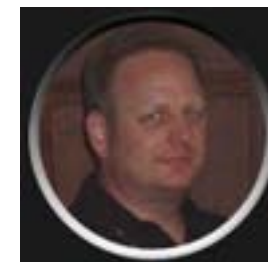


Jeff is a co-author of 'HeroQuest 2.0' and group leader of the forthcoming 'Sartar Companion' book and 'Pavis: Gateway to Glorantha'.

He will be sharing Glorantha insights with you as well as revealing the future of HeroQuest publications. There will be sneak previews of works in progress and plenty of HeroQuest games.

Rick Meints

Moon Design Publications



President of Moon Design, Glorantha an archivist, collector, Guinness fan, and the Eternal Auctioneer, Rick is a lifelong

friend of both Convulsion and Continuum, and simply a great personality to have at any convention. Rick's tireless devotion to Glorantha has injected a new energy and drive into HeroQuest, and we know that Rick's championing at the bit to reveal his Master Plan and, at the same time, unveil the latest HQ releases.

## Graham Spearing *Wordplay RPG*



A Pict/Elf/Project Manager multi-class, his affirmed addiction to faerie dust partially explains the creative juices that sparked the beginning

of the Furnace games convention and his writing of the *Wordplay* roleplaying game. His mumbling delight tinged embarrassment at being a guest at Continuum will only be matched by your perplexity. He ascribes this pinnacle of recognition to his tireless support for the convention over the years and his habit of being nice to people and reading a good book now and again.

## Seminars and Panels

We have quite a few panels and seminars arranged for you, from the launch of *Living Glorantha*, seek-peeks at HeroQuest works, GMing guides, religion in role-playing, to running your own mini-con. Full details in the next Progress Report.

## Trade Stalls

We also have a good range of traders and exhibitors at Continuum who will bring you great products to delight you.

### *Reapers Revenge*

Bob the diceman has dice for your every need  
[www.reapersrevenge.co.uk](http://www.reapersrevenge.co.uk)

### *Mongoose Publishing*

For all your gaming needs...  
[www.mongoosepublishing.com](http://www.mongoosepublishing.com)

### *Leisure Games*

RPG shop supplying gamers across the globe.  
[www.leisuregames.com](http://www.leisuregames.com)

### *Genki Gear*

Take the great style of Japanese culture, Anime, Sci-fi and gaming and mix with our unique "Genki" twist.  
[www.genkigear.co.uk](http://www.genkigear.co.uk)

### *D101 Games*

Is a small press role playing games company.  
[www.d101games.co.uk](http://www.d101games.co.uk)

### *Moon Design Publications*

Is licensed by Issaries, Inc as the publisher of HeroQuest and of Glorantha HeroQuest  
[www.glorantha.com](http://www.glorantha.com)

## Bring & Buy

We do have a Bring & Buy Stall at Continuum staffed by volunteers so bring your old or unwanted games and books!

Forms will be available on the day!

### *Bring and Buy Stall Rules*

20% will be deducted from the sale price and donated to Continuum

Non-collection of money will be taken to mean that the seller wants all the money to be donated to Continuum

Non-collection of items will become the property of the Bring and Buy Coordinators and will be donated to a future Bring and Buy stall at Continuum 2012.

No refunds or returns on items as they are bought and sold as seen

Goods should be complete. In exceptional circumstances, incomplete goods will be accepted. In this case goods should be marked with what parts are missing.



## Venue

The Conference Facilities Building is centred amongst the new and very modern development that consists of several pavilion style accommodation blocks. Each pavilion block is four-stories high and each floor contains two flats. Each flat has four or five single occupancy en suite bedrooms and a shared kitchen and lounge.

This means that a group of five friends can share a flat together as they share the communal space together but also five strangers can occupy a flat as each bedroom has its own key.

The kitchen is fully functional with fridge/freezer, microwave, electric oven, electric kettle, iron, ironing boards, vacuum cleaner, mop and bucket, and there *may be* a selection of cutlery and crockery. There is also a large kitchen table with five chairs as well as plenty of worktop space for food preparation. Some of the kitchens may not be fully stocked with all the items due to *natural shrinkage* with contact with the students.

Just off the kitchen is the lounge area. The lounge has a large window lets in plenty of daylight. There are five comfy lounge chairs and a small coffee table making this a nice place to relax in. There are ten chairs in total in the kitchen/lounge making it very useful for running games in, you can either be in the lounge or around the table in the kitchen. There is plenty of space to move about, even for those of us who are 'standard gamer size!'

With each flat having this extra space ideal for gaming this opens up the possibility that more games can be ran during the convention. Just book the time and space with your flatmates first.

Advertise your game with pavilion name and flat number and your gamers can arrive at your pavilion and ring your doorbell to be let in. Or just run the game for all your flatmates, whether you know them or not, simple!

You will be issued a set of keys when you register at the main reception desk in the Conference Facilities Building. The main key will open the door to your flat as well as your own bedroom door. The little key will open the post box in the pavilion entrance foyer and the key fob itself will open the main door to the pavilion electronically. The flats are numbered 1 to 8 while the bedrooms in each flat are lettered A to E.

All accommodation will be single occupancy bedrooms with en suite bathroom. You will be issued a set of towels and some basic toiletries but you will need to bring with you your own wash kits, bathrobes and other personal hygiene items. The bathroom will have toilet roll and the single bed will have fresh bed sheets, two pillows with fresh pillowcases and a duvet with bedspread.

There is a desk in your bedroom with built-in drawers, shelves by the window, a desk lamp, mini-kettle with a small selection of tea/coffee condiments, and two power sockets.

Next to the desk is a medium-sized wardrobe with space to hang clothes as well as plenty of shelves to store folded clothes or other items.

The en suite bathroom, consisting of toilet, washbasin and shower cubicle, is located as you enter the bedroom. It has its own lockable door and is light and airy.